

Towards a Hough Controllers

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Outline

- Hough transform
 - Algorithm and Line Detection

Application of the Hough Transform to control systems

- System Identification
 - Proof of concept
 - Step response system parameter identification using the Hough Transform
 - System identification for generalized inputs
- System Control
 - Adaptive pole placement

Hough transform

- Invented by Paul Hough
- Patented in 1962

U.S. Patent 3,069,654 “Method and Means for Recognizing Complex Patterns”.

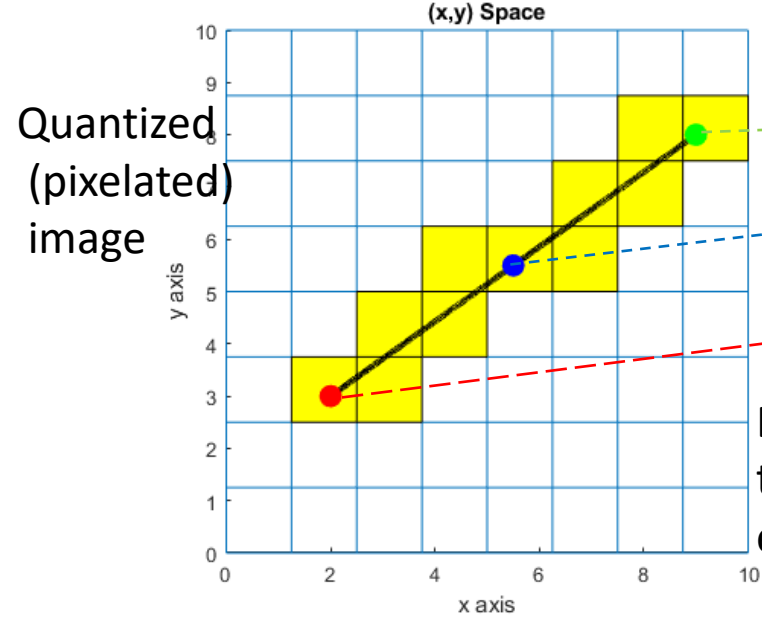
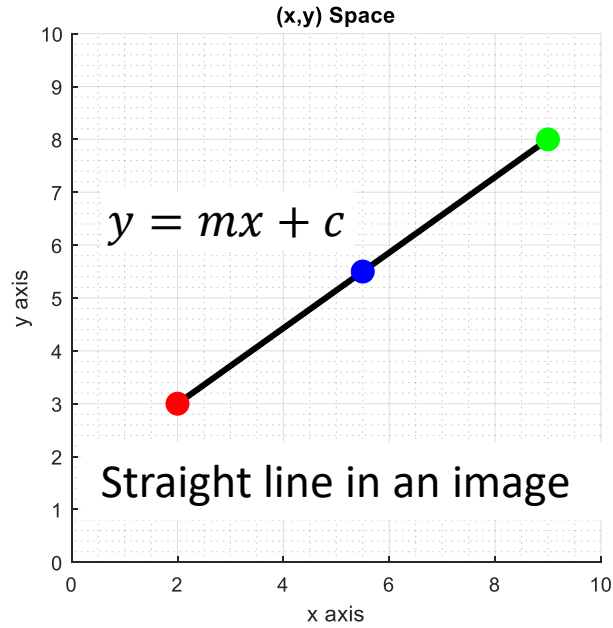
- Translate from image space to parameter space
- Simple technique
- Can handle missing data
- Works well for low dimensional objects (lines and circles)
- Disadvantage: Large storage

Algorithm for line detection

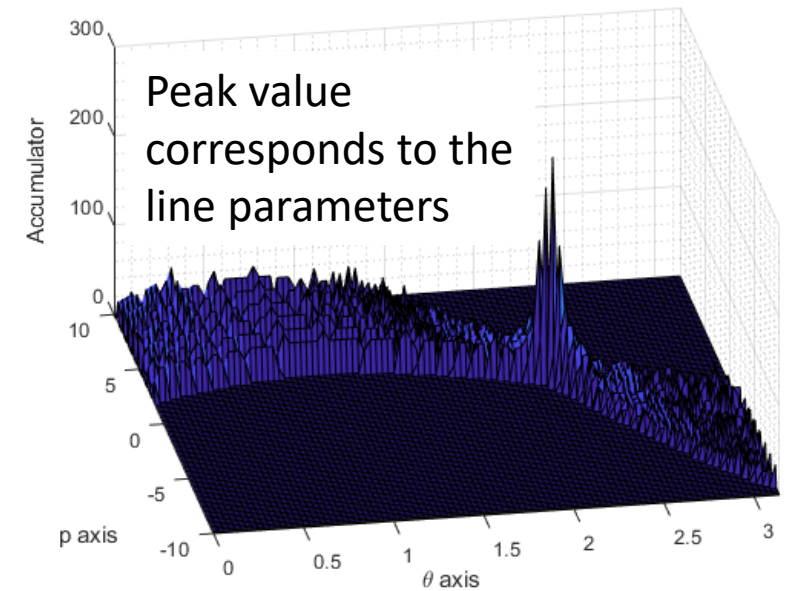
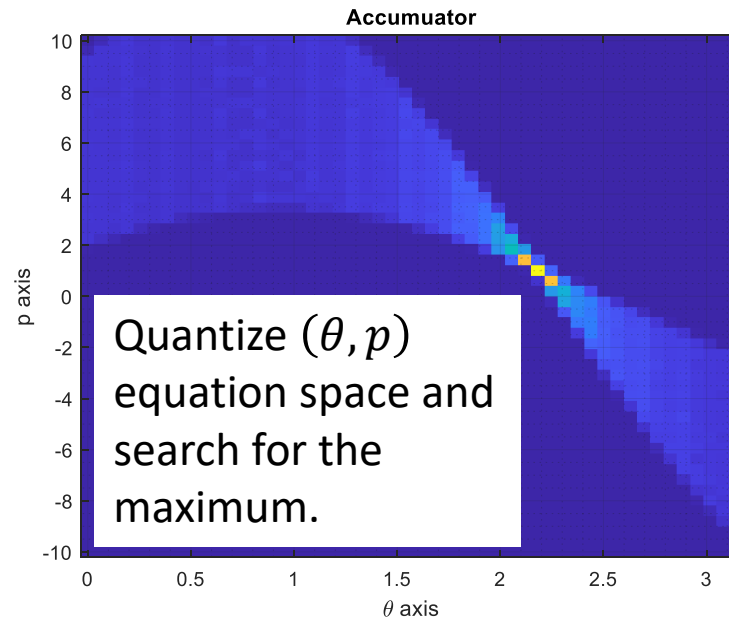
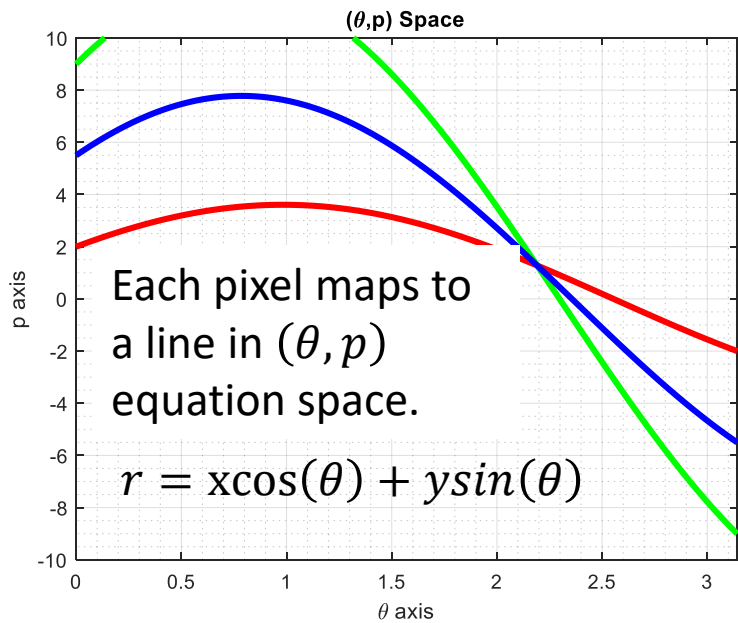
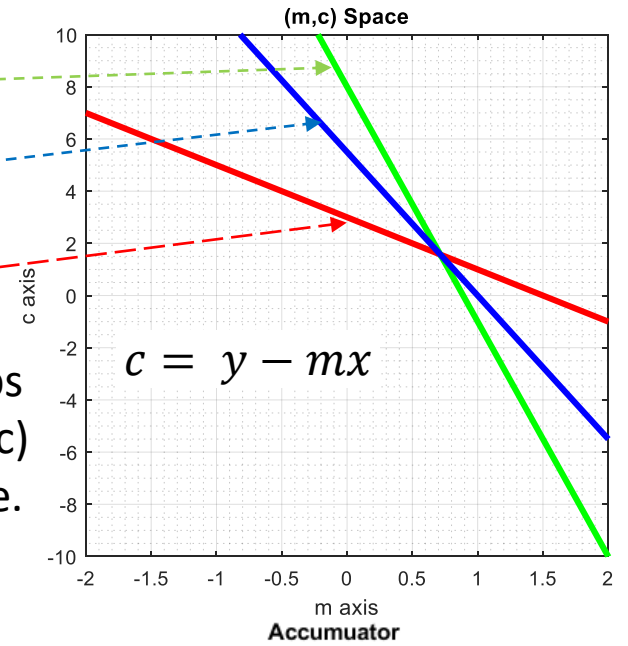
- For each data point in image get a line in parameter space
- If the line goes into a quantized area in parameter space value incremented in an accumulator
- This is repeated for each point in the image
- Get an image in Hough space
- Maximum value of the accumulator is the coordinates of the line

Maps from image space to parameter space

Hough transform for a straight line



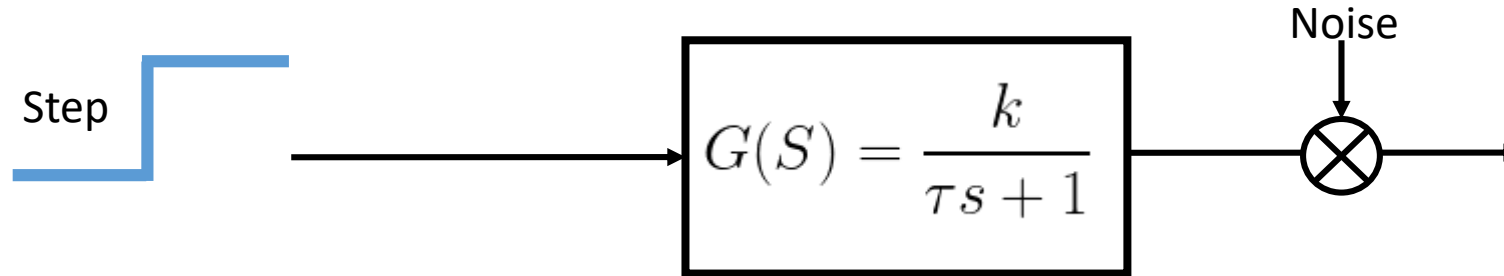
Each pixel maps to a line in (m,c) equation space.



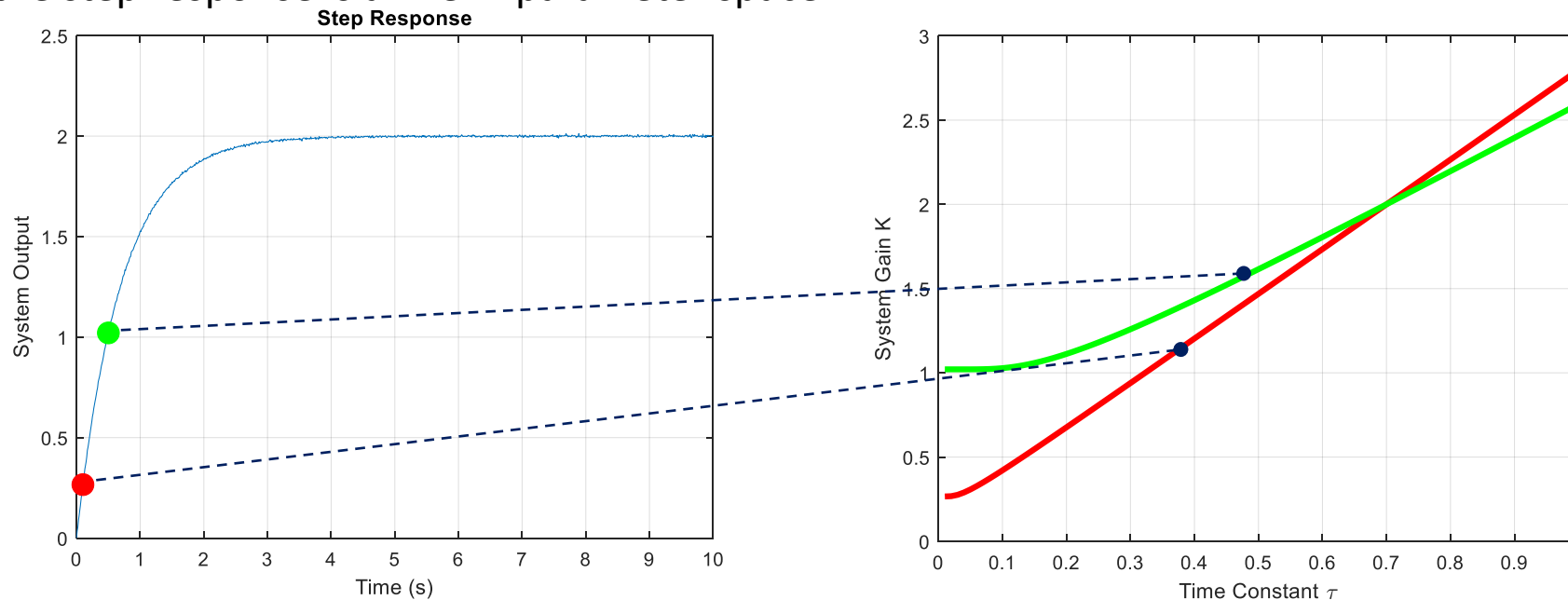
Can we apply the concept for control?

Simple example:

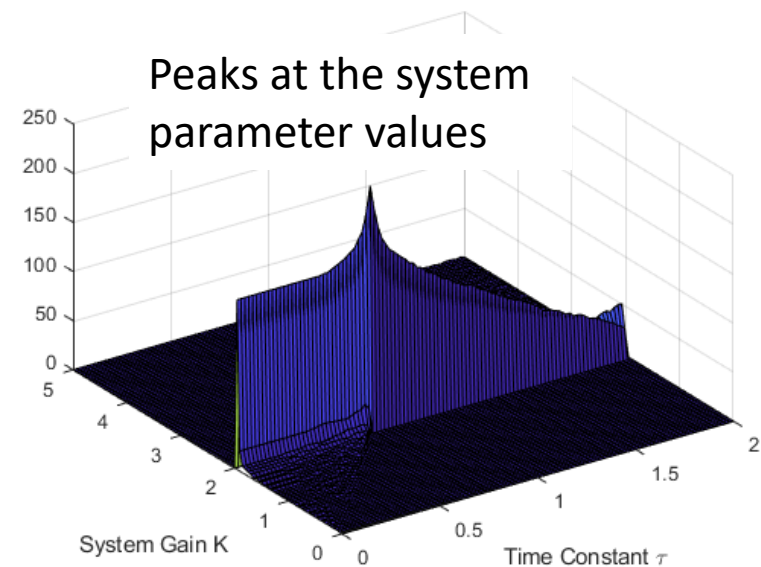
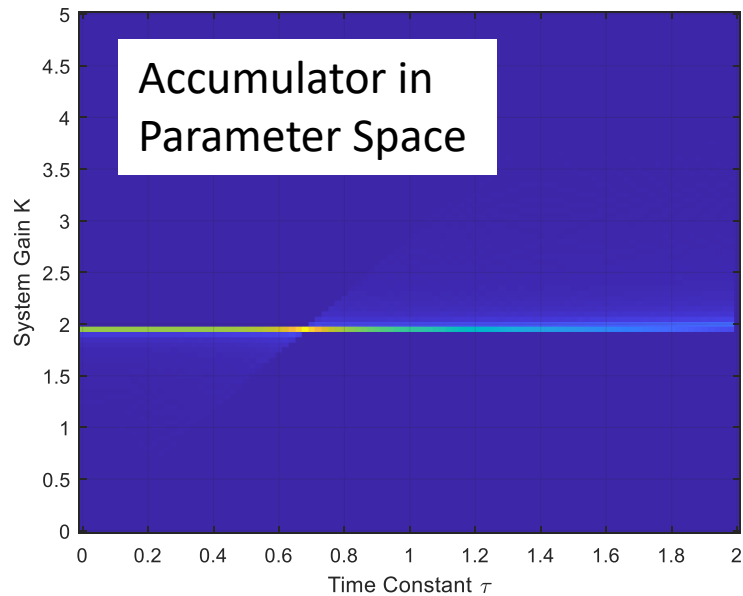
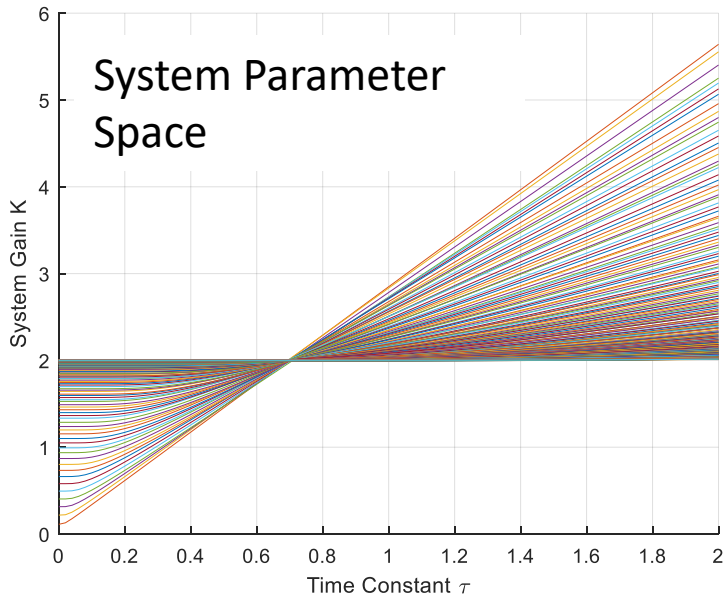
Parameter estimation for a first order system



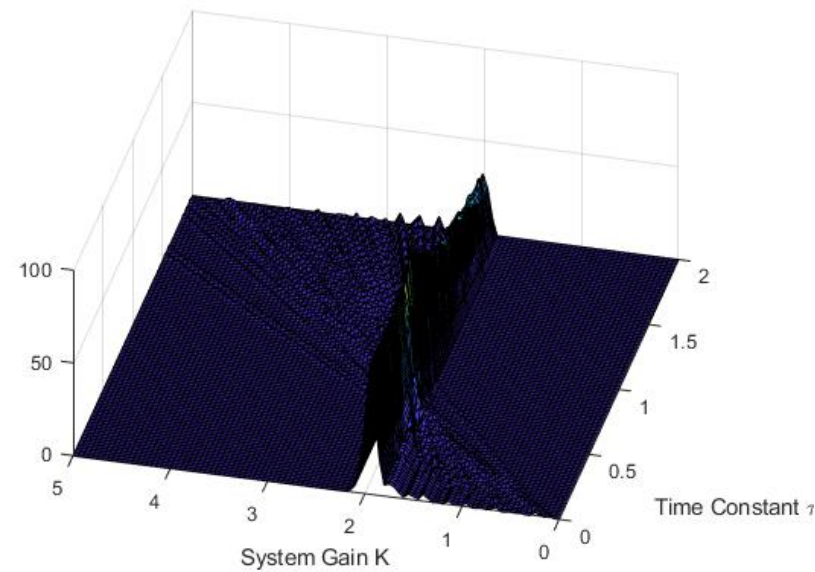
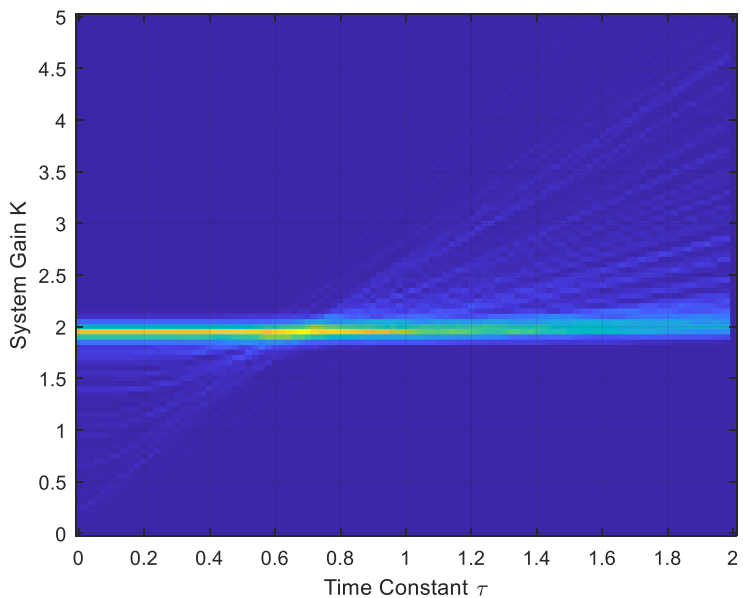
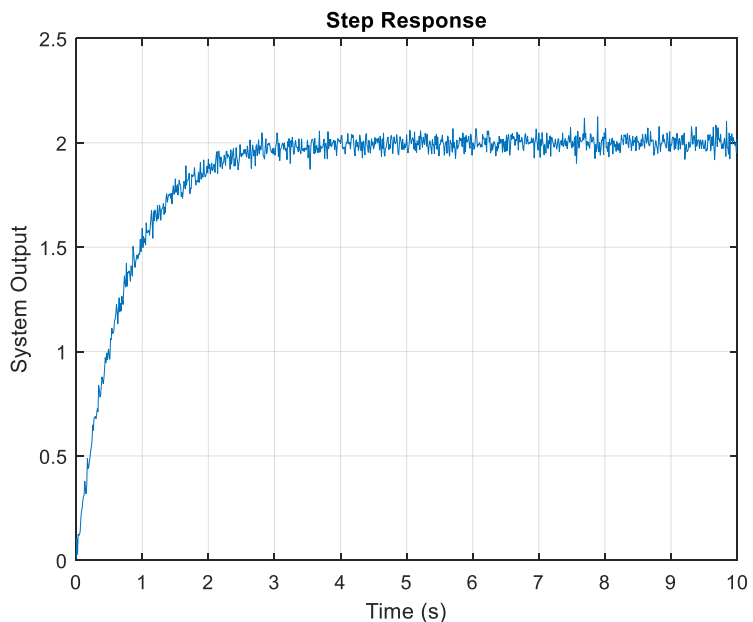
Each data point on the step response is a line in parameter space



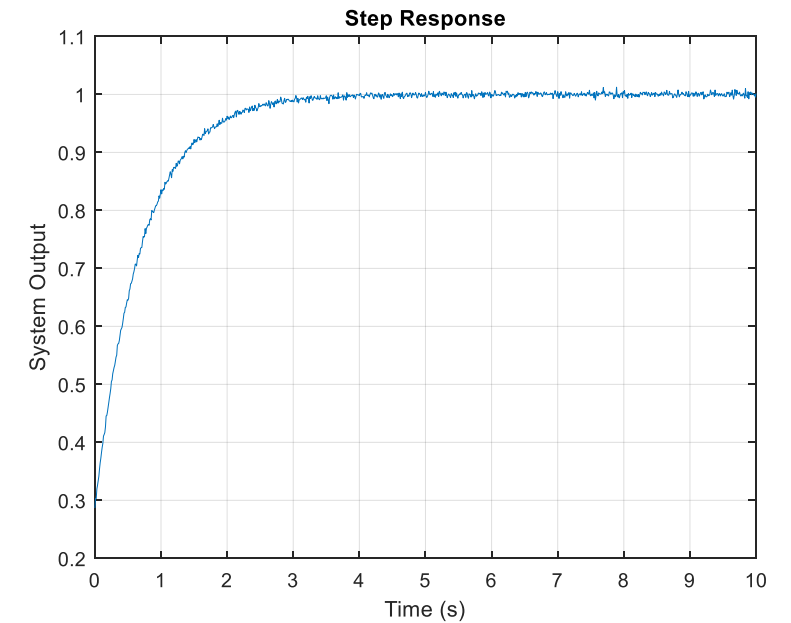
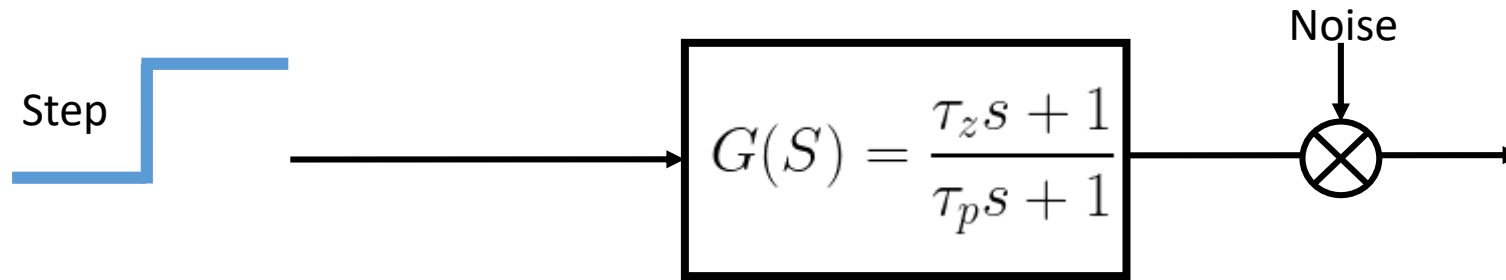
Maps from system response to system parameters space



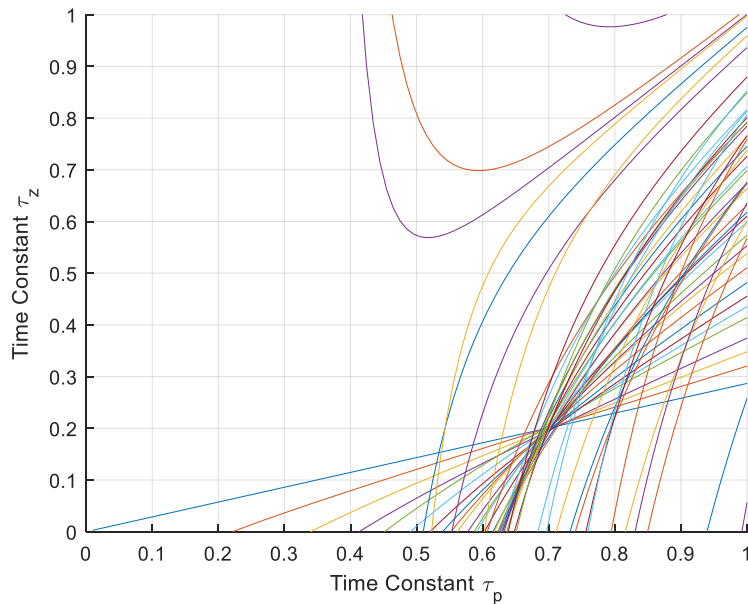
Robustness to noise



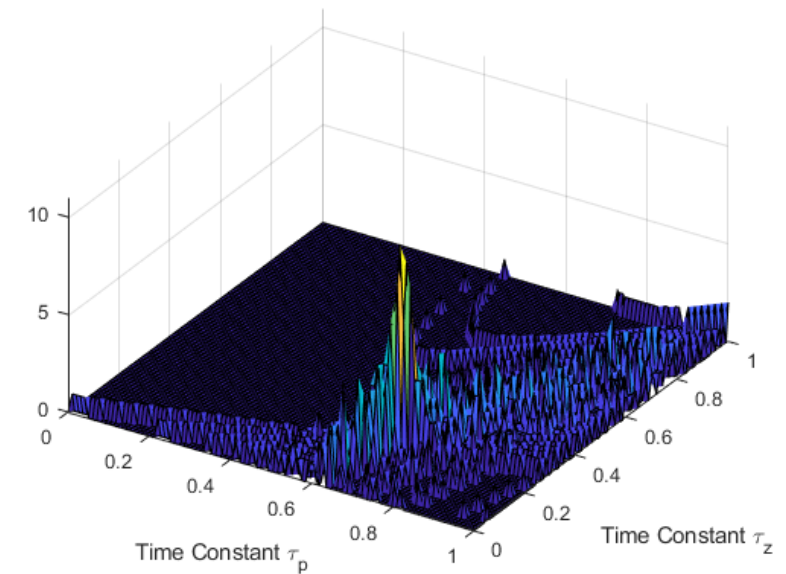
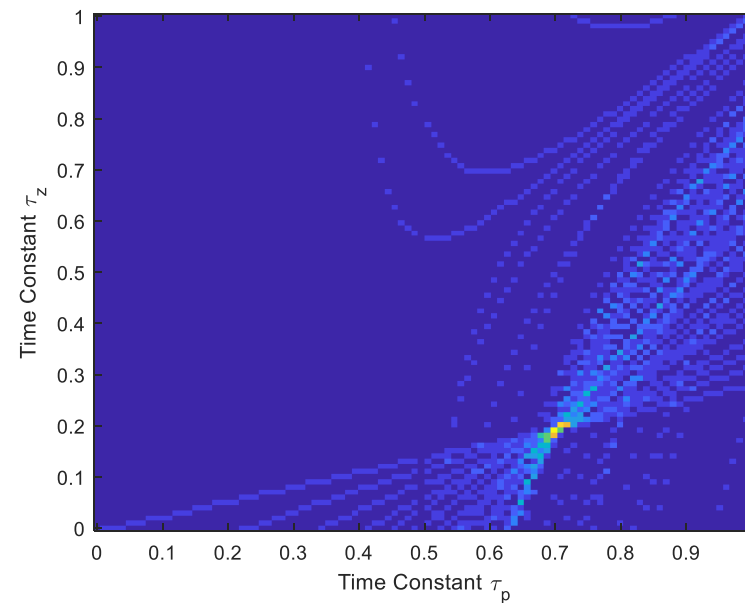
Applied to a control System



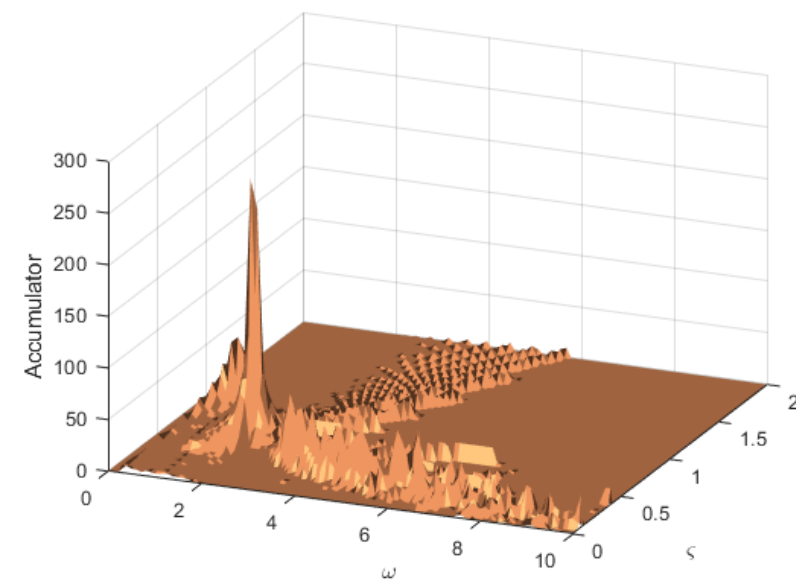
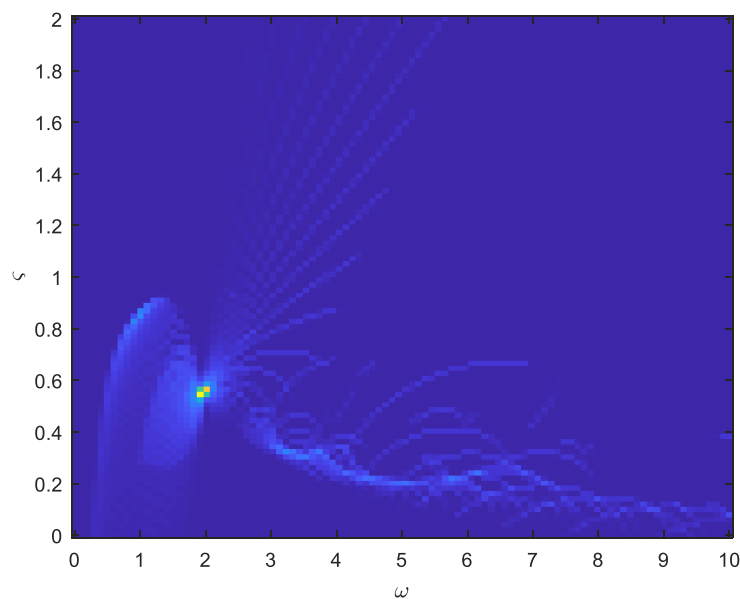
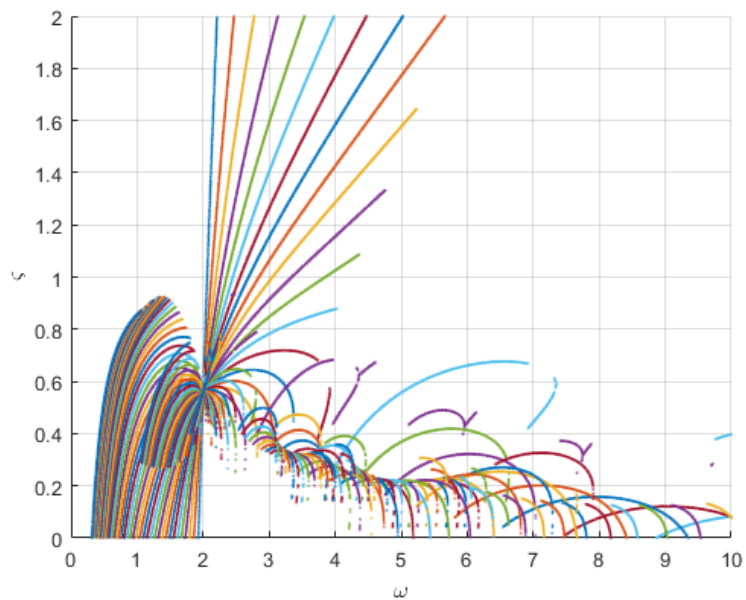
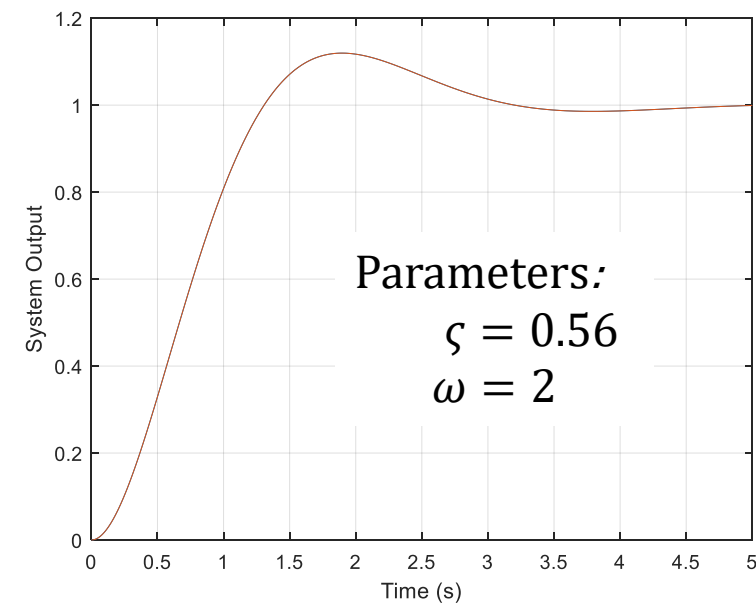
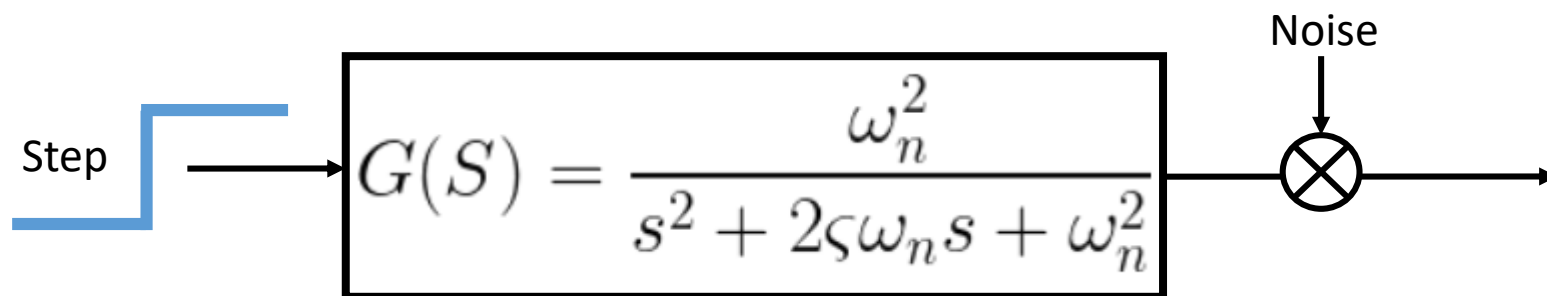
Parameter space



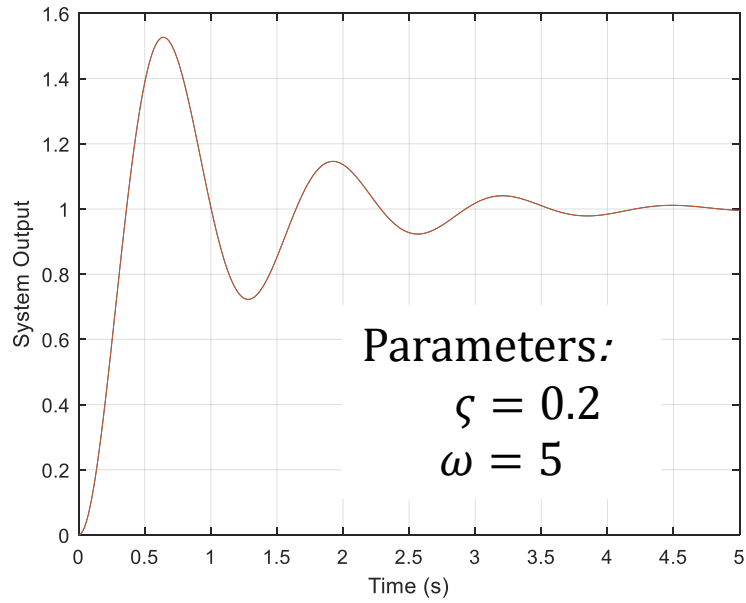
Accumulator in parameter space



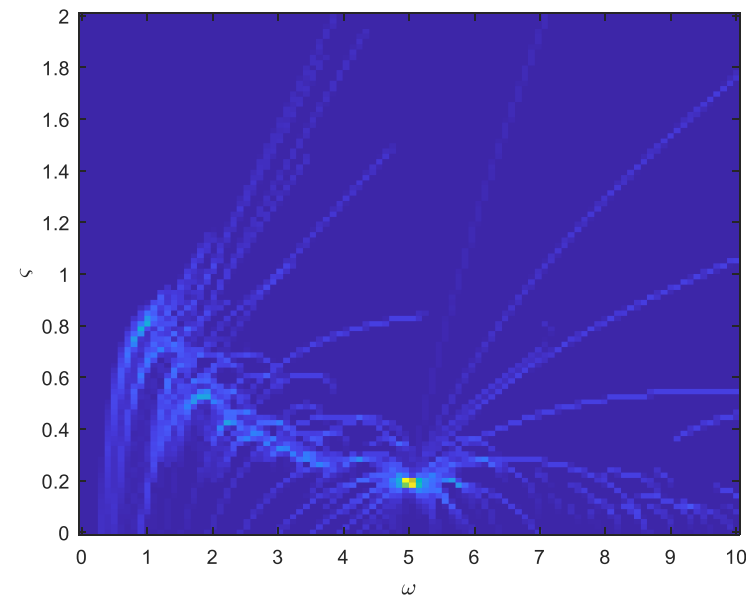
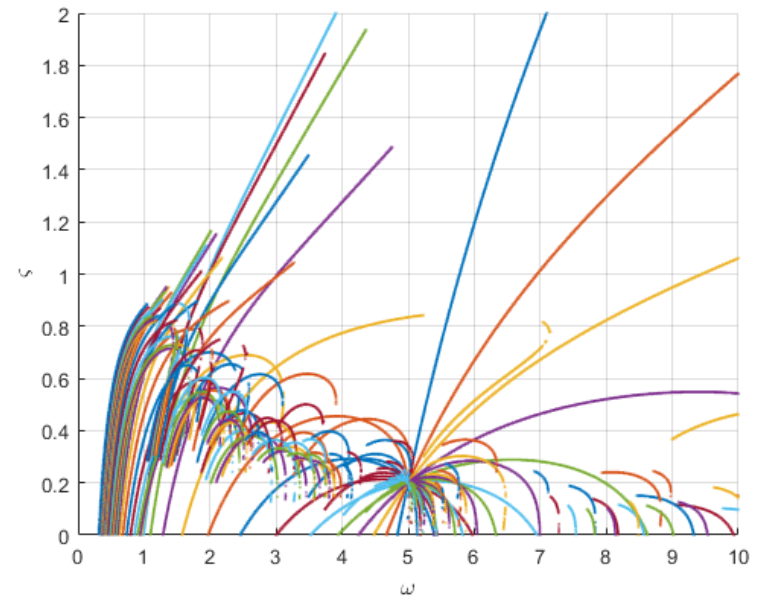
Second-order system



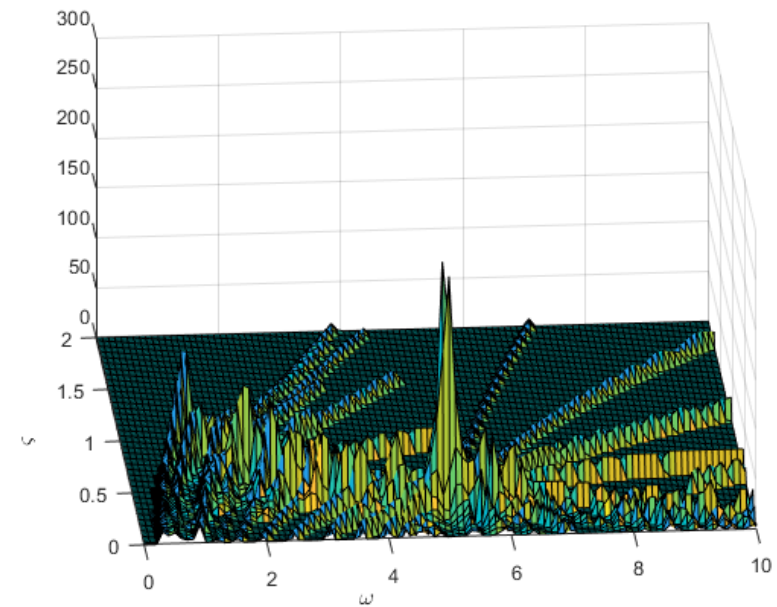
Second-order system



Output response
to
parameter space



Peak detection in
parameter space



Can we generalize this to determine parameters for arbitrary inputs ?

First order system

Continuous-time System

$$G(s) = \frac{k}{\tau s + 1}$$

Discrete-time system equivalent (since we are sampling from the Continuous-time System)

$$G(z) = \frac{k'}{z - p} \quad k' = \left(1 - e\left(-\frac{T_s}{\tau}\right)\right) \quad p = e\left(-\frac{T_s}{\tau}\right)$$

Two parameters p and k'

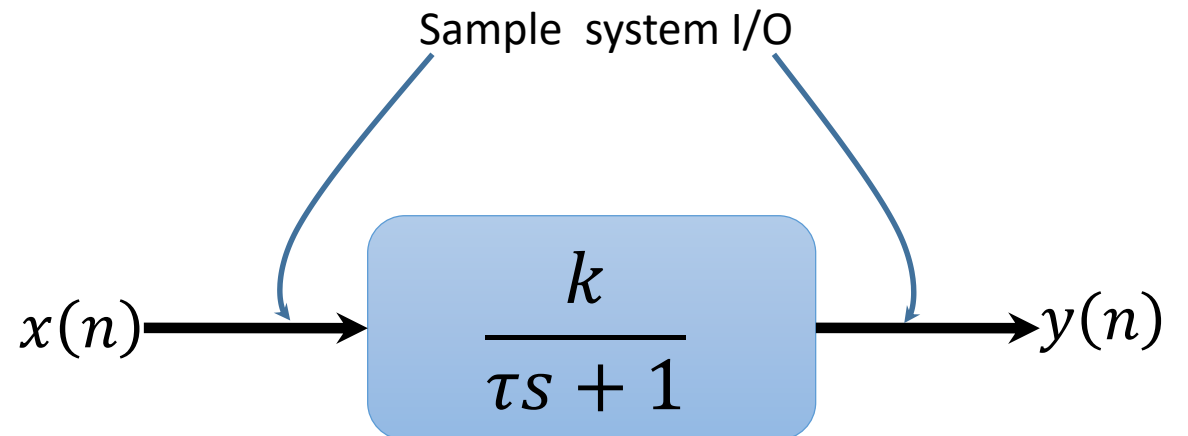
$$y(n + 1) = py(n) + k'x(n)$$

Equation is a straight line in p and k'

$$k' = -p \left(\frac{y(n)}{x(n)}\right) + \left(\frac{y(n + 1)}{x(n)}\right)$$

Use the Hesse normal form

$$r = x \cos(\theta) + y \sin(\theta)$$

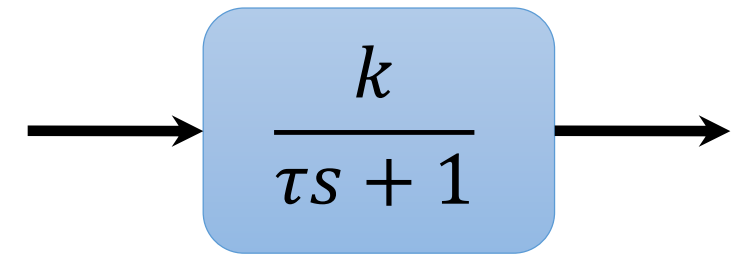


First order system continued

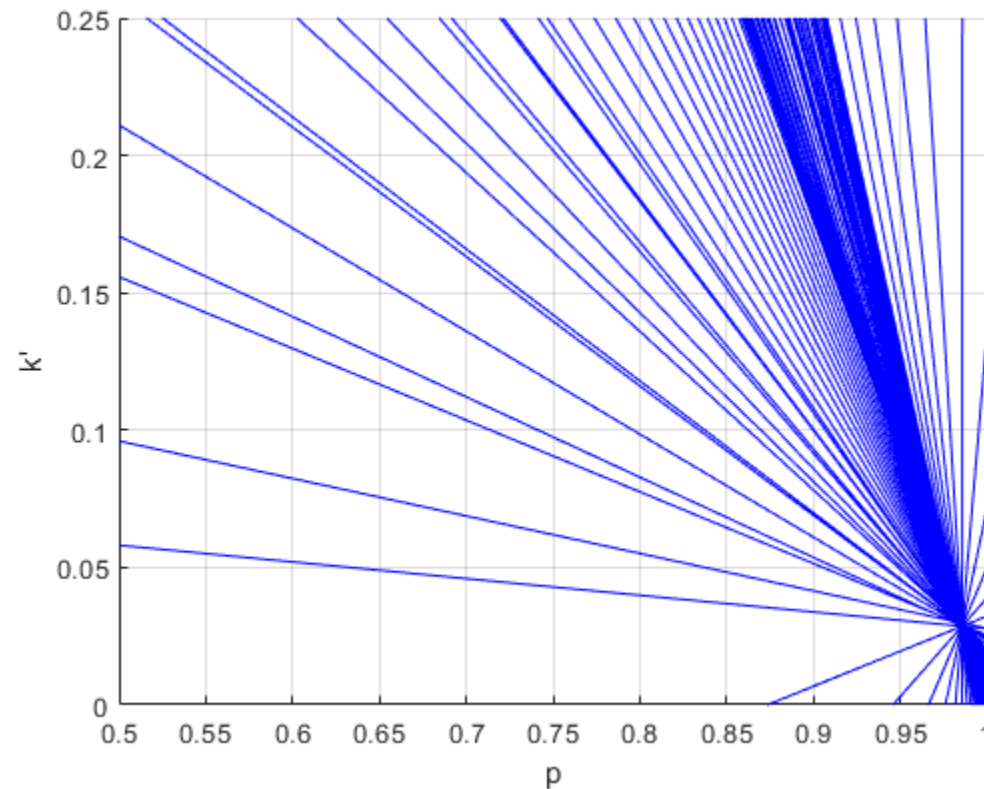
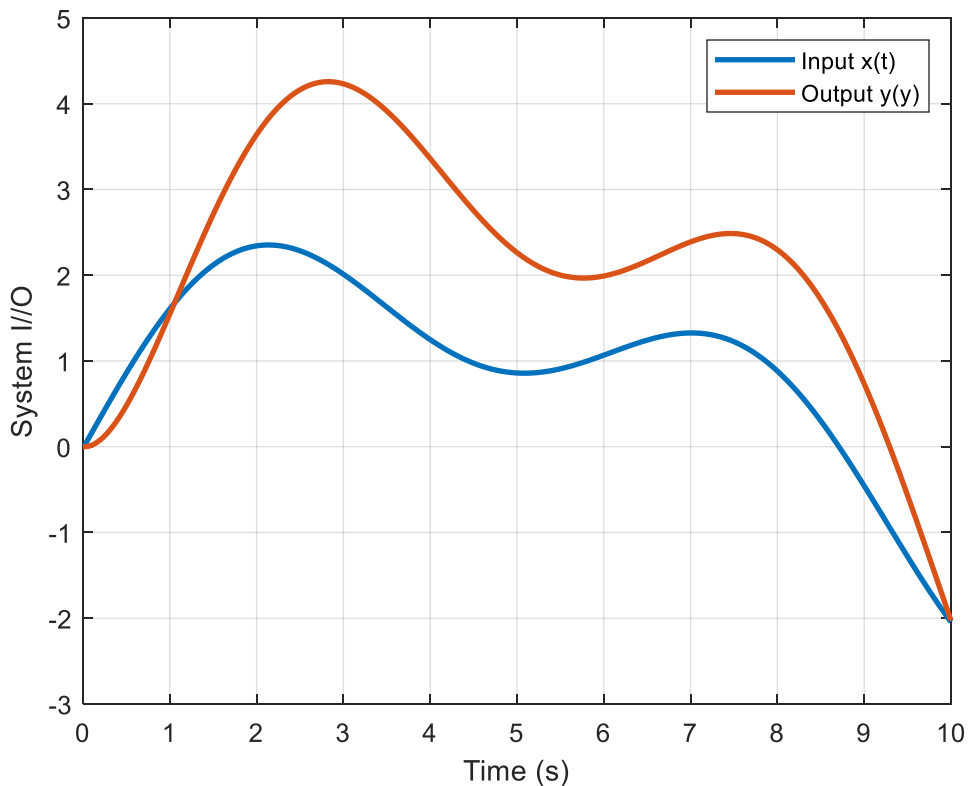
From HT we obtain r, θ

$$k' = \frac{r}{\sin(\theta)}$$

$$p = -\cot(\theta)$$



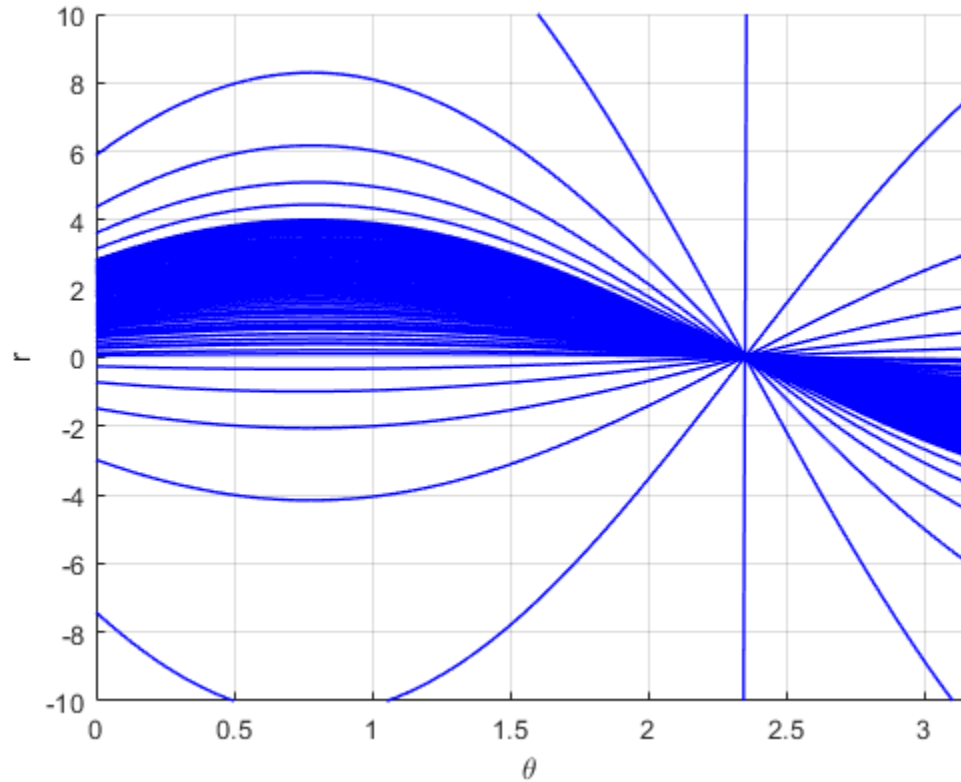
Using the same parameters as we did for the step function ($T_p = 0.7$; $K_p = 2$)



$$k' = 0.0284$$

$$p = 0.9858$$

First order system continued



$$\theta = 2.3491$$

$$r = 0.0202$$

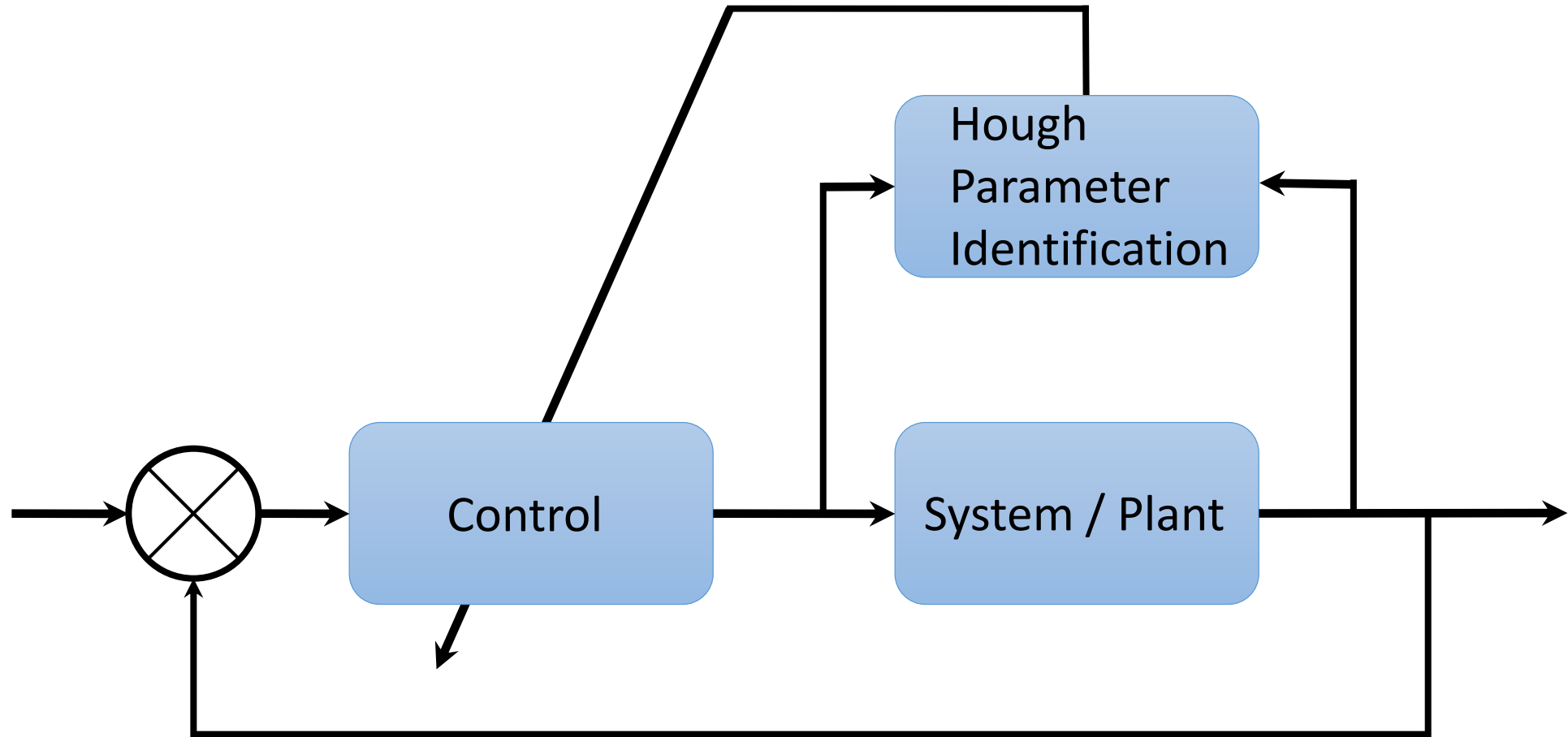
$$p = -\cot(\theta)$$

$$k' = \frac{r}{\sin(\theta)}$$

$$\tau = -\frac{T_s}{\log(-\cot(\theta))}$$

$$k = \frac{K'}{(1-p)}$$

Hough Controller



Second order system

Continuous time systems

$$G(s) = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$

With poles

$$p_{a1} = -\zeta\omega_n + \omega_n\sqrt{\zeta^2 - 1}$$

$$p_{a2} = -\zeta\omega_n - \omega_n\sqrt{\zeta^2 - 1}$$

Discrete time equivalent

$$H(z) = K \frac{b_1 + b_2 z^{-1} + b_3 z^{-2}}{a_1 + a_2 z^{-1} + a_3 z^{-2}}$$

With poles

$$p_1 = e^{p_{a1} T_s}$$

$$p_2 = e^{p_{a2} T_s}$$

$$b_1 = 1 \quad b_2 = 2$$

$$a_1 = 1 \quad a_2 = -(p_1 + p_2)$$

$$b_3 = 1$$

$$a_3 = p_1 p_2$$

$$K = \frac{1 + a_2 + a_3}{4}$$

Second order system continued

Discrete time equivalent

$$y(n) = -a_2 y(n-1) - a_3 y(n-2) + Kx(n) + 2Kx(n-1) + Kx(n-2)$$

$$y(n) = -a_2 y(n-1) - a_3 y(n-2) + K(x(n) + 2x(n-1) + x(n-2))$$

$$y(n) = -a_2 y(n-1) - a_3 y(n-2) + \frac{1 + a_2 + a_3}{4} (x(n) + 2x(n-1) + x(n-2))$$

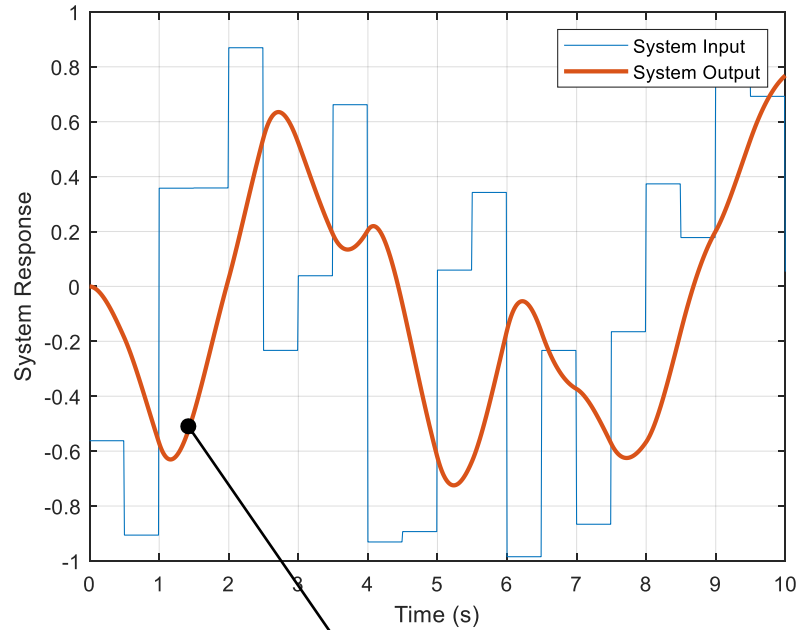
$$4y(n) = -a_2 4y(n-1) - a_3 4y(n-2) + (1 + a_2 + a_3)(x(n) + 2x(n-1) + x(n-2))$$

Let $X = (x(n) + 2x(n-1) + x(n-2))$

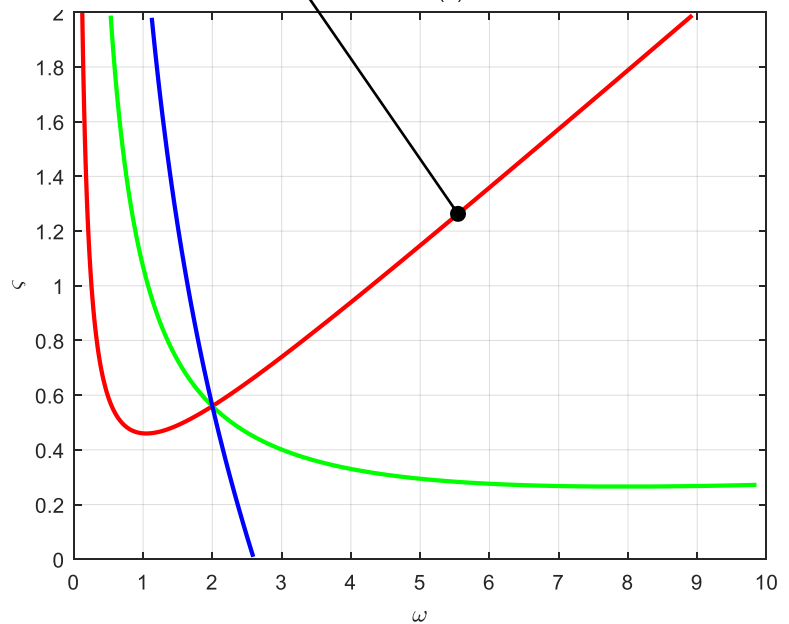
$$(4y(n) - X) = a_2 (X - 4y(n-1)) + a_3 (X - 4y(n-2))$$

Which is a straight line in (a_2, a_3) space

Second order system continued



Although a straight line is a solution doesn't fill the space

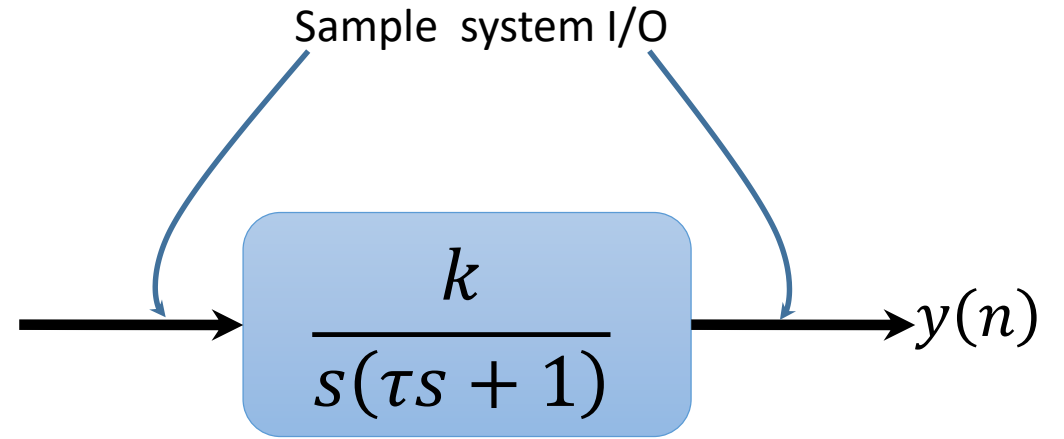


Sweep ω and solve an optimization to obtain sigma

Continuous-time System

$$G(s) = \frac{k}{s(\tau s + 1)}$$

Open loop unstable so need to sample in a closed-loop system
Discrete-time equivalent model



$$G(z) = \frac{k'z^{-1}}{a_1 + a_2z^{-1} + a_3z^{-2}}$$

$$a_1 = 1$$

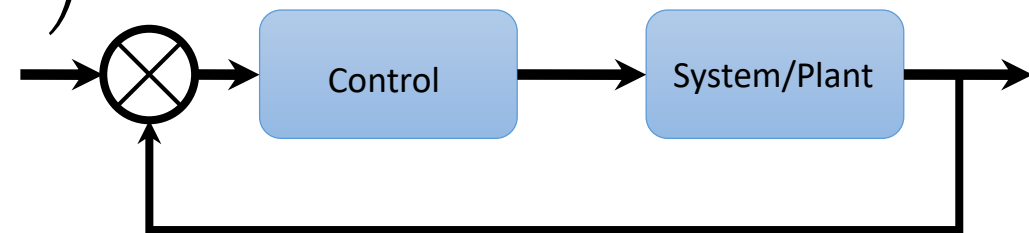
$$a_2 = -(1 + a_3)$$

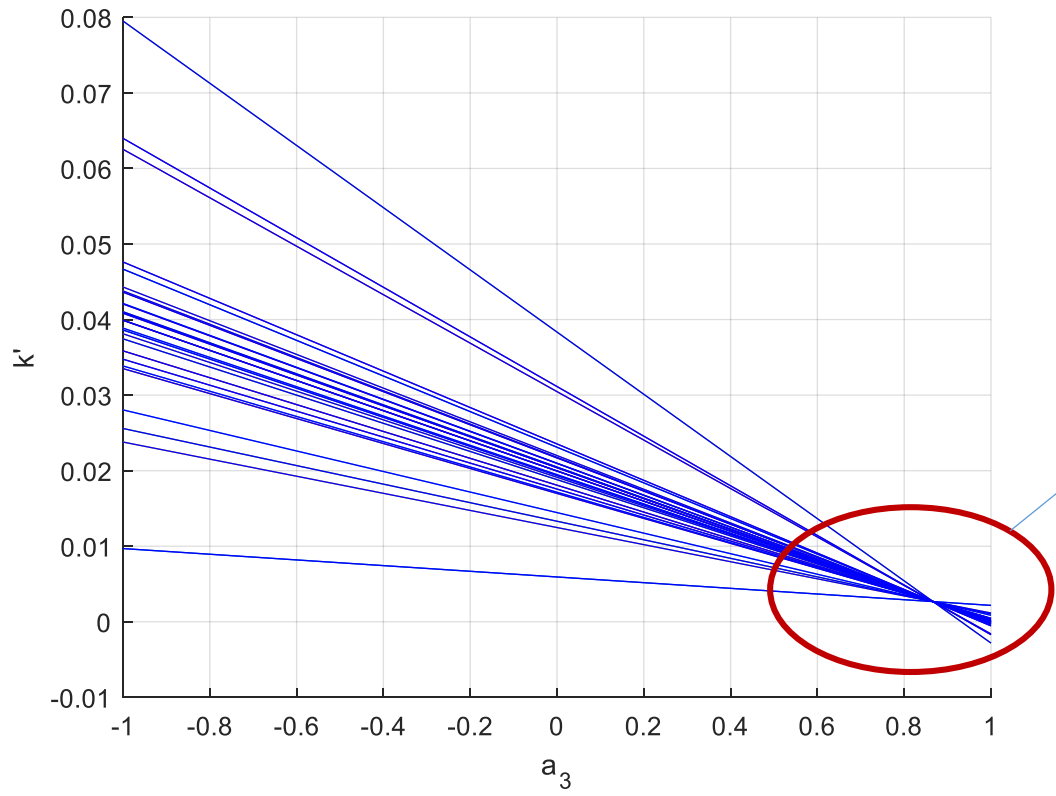
$$a_3 = e^{(-T_s/\tau)}$$

$$k' = (1 - a_3)T_s k$$

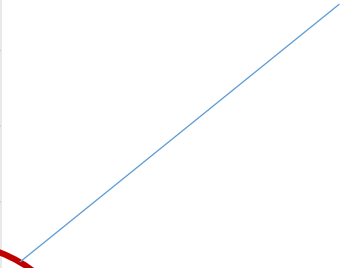
Two parameters a_3 and k' , give the equation is a straight line

$$k' = a_3 \left(\frac{y(n-2) - y(n-1)}{x(n-1)} \right) + \left(\frac{y(n) - y(n-1)}{x(n-1)} \right)$$





System parameters



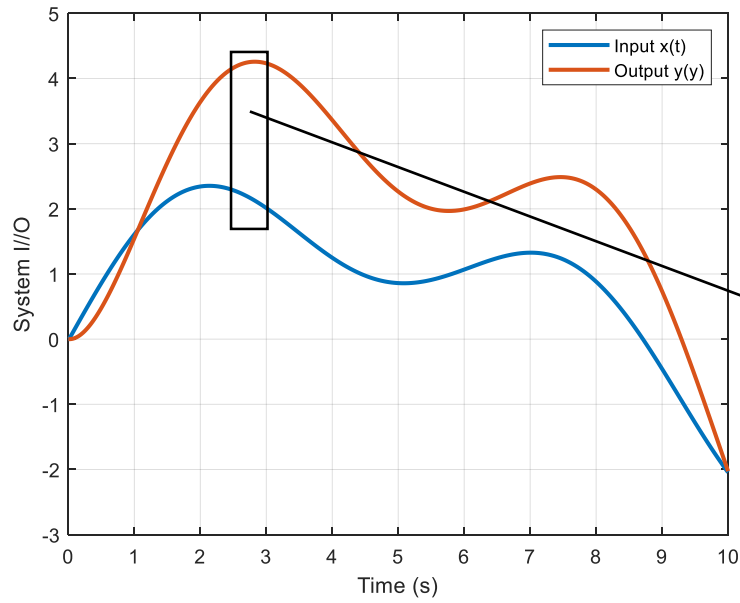
Conclusions

- Hough Transform successfully applied to system identification
- Hough Transform part of an adaptive controller design
- Pattern recognition for control, system health and fault isolation

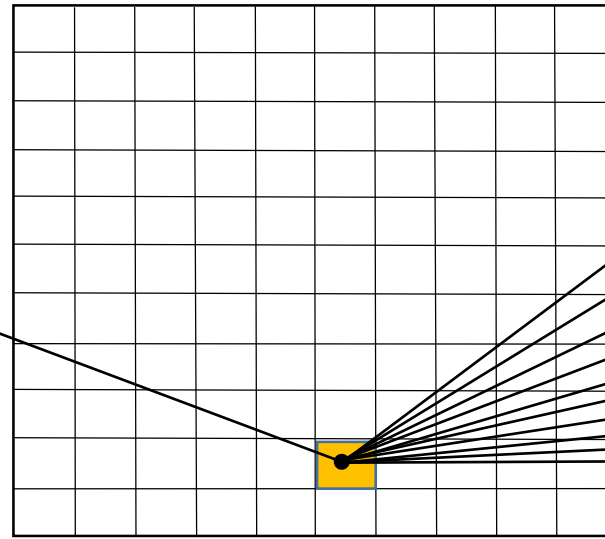
Backup

Look at a systems phase plane characteristics

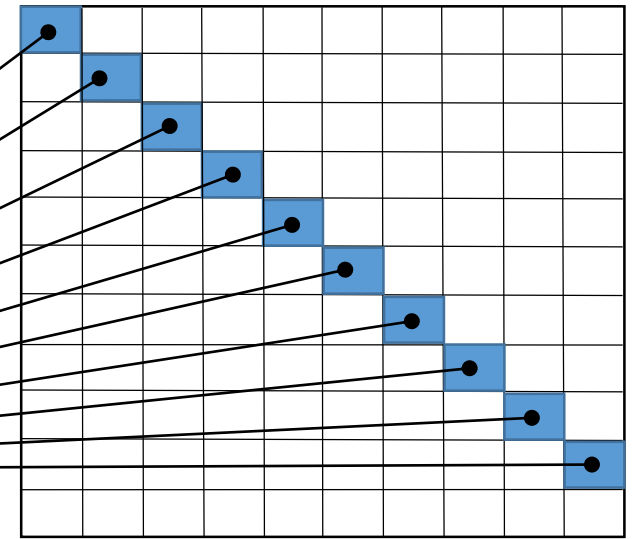
Should work for second order systems



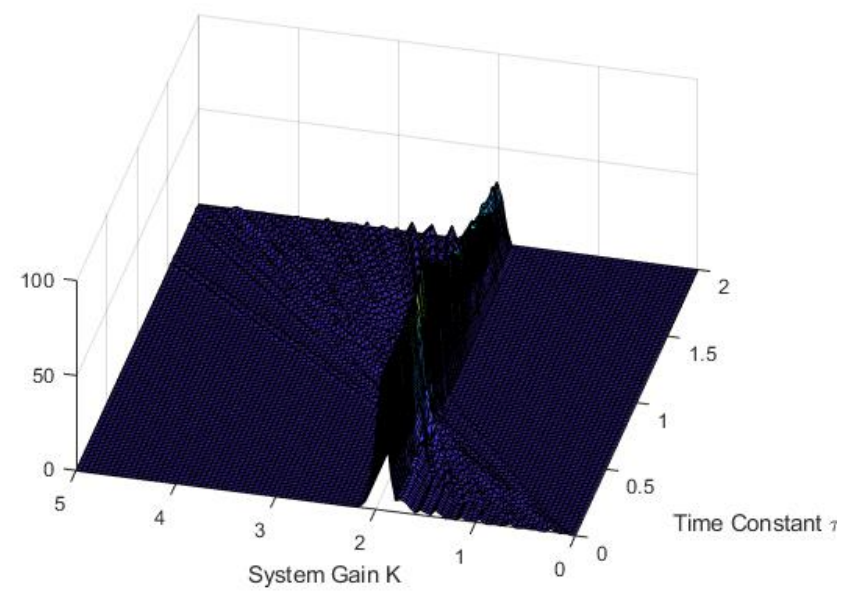
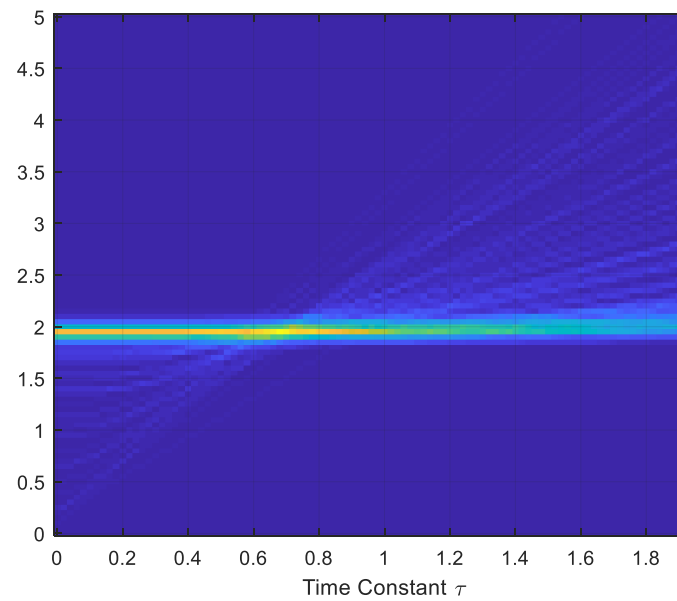
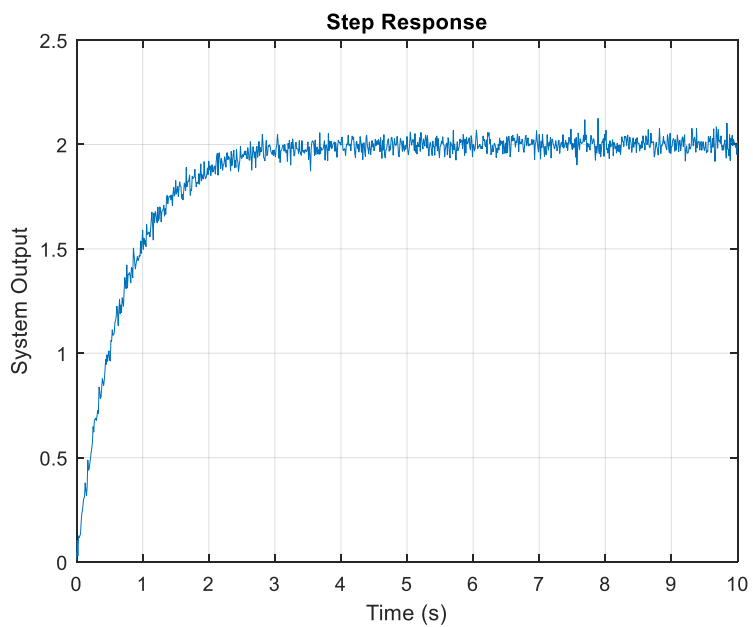
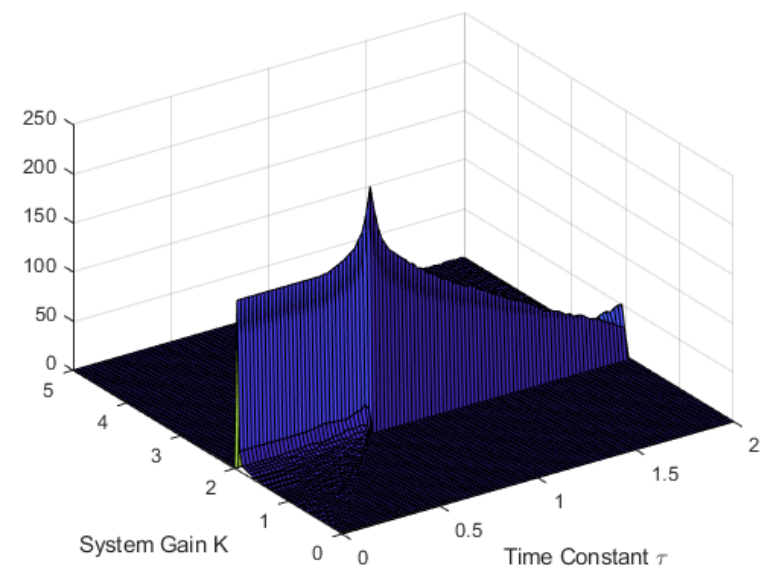
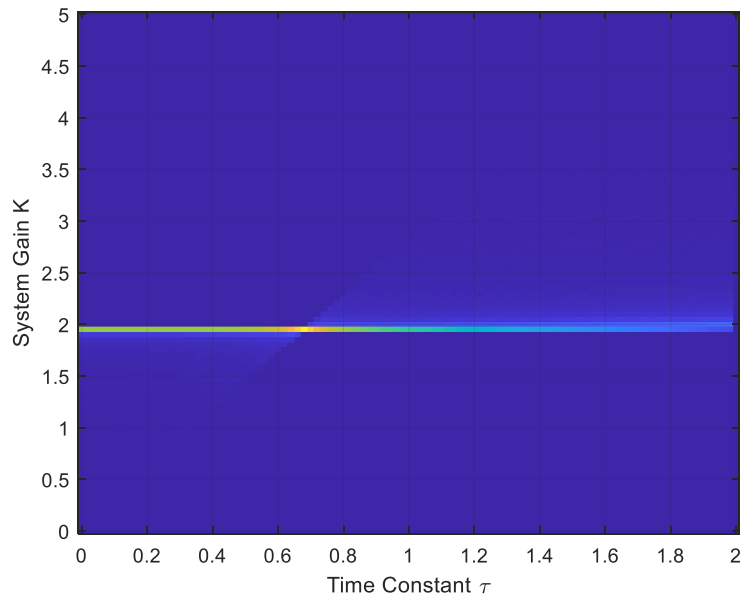
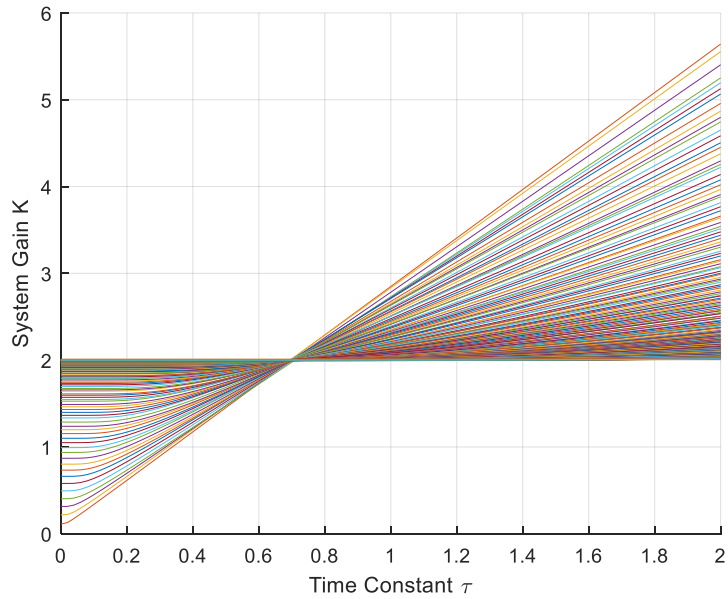
System Response Data



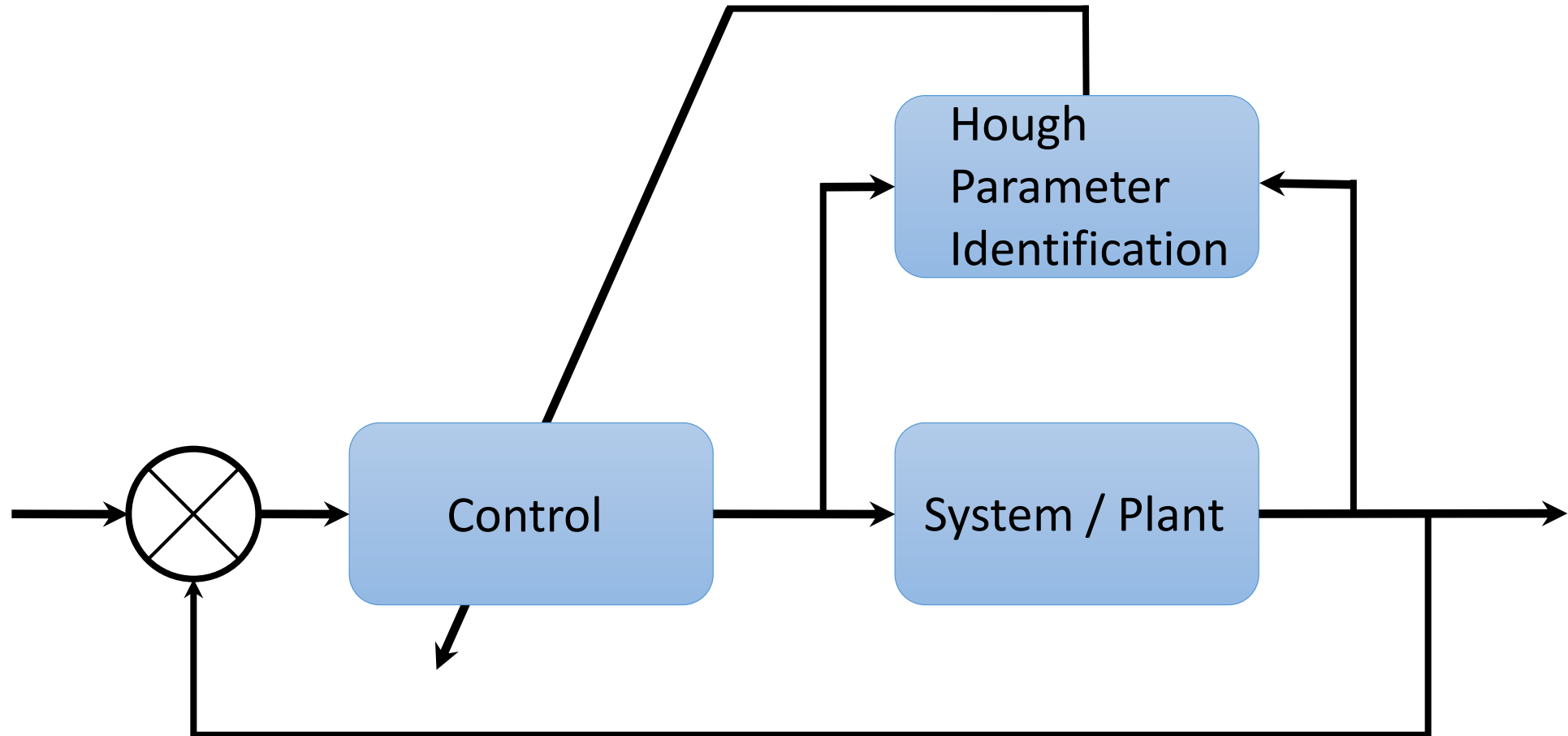
Mapping Response Data to 'pixel' resolution

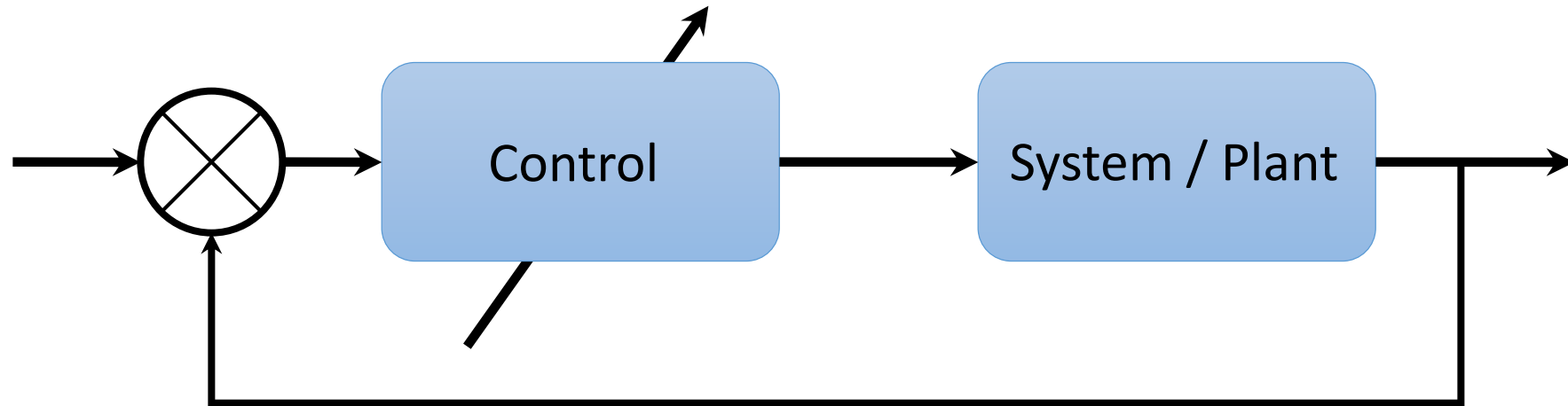
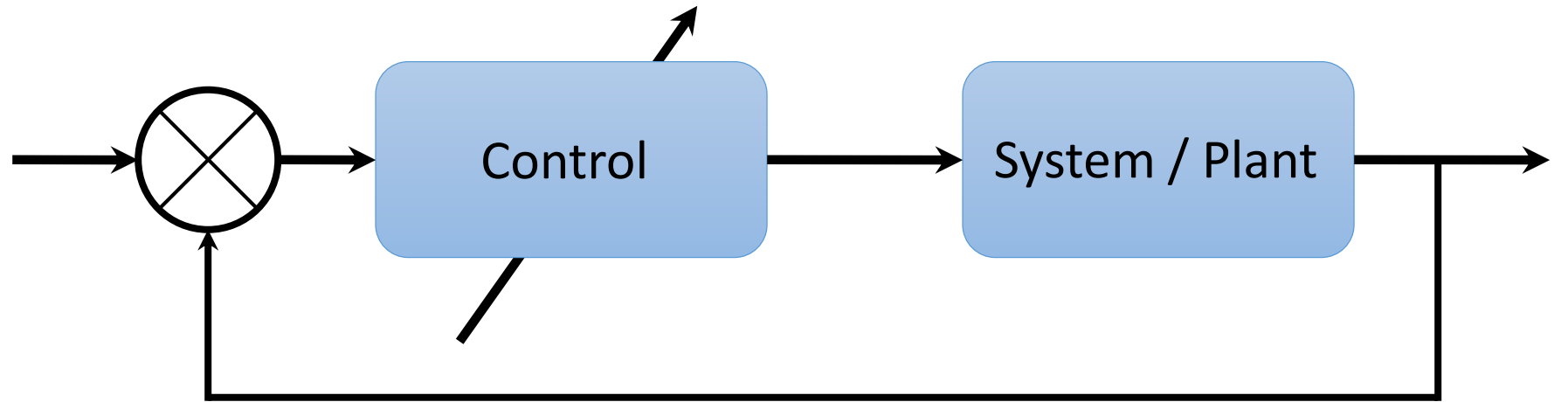


System/Controller Parameter Space

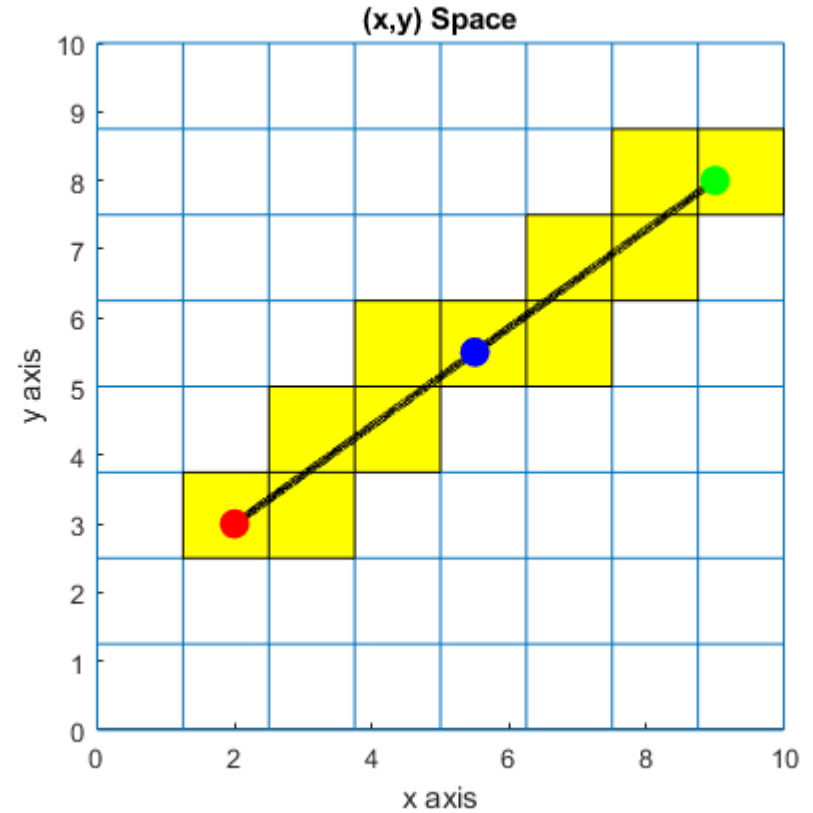
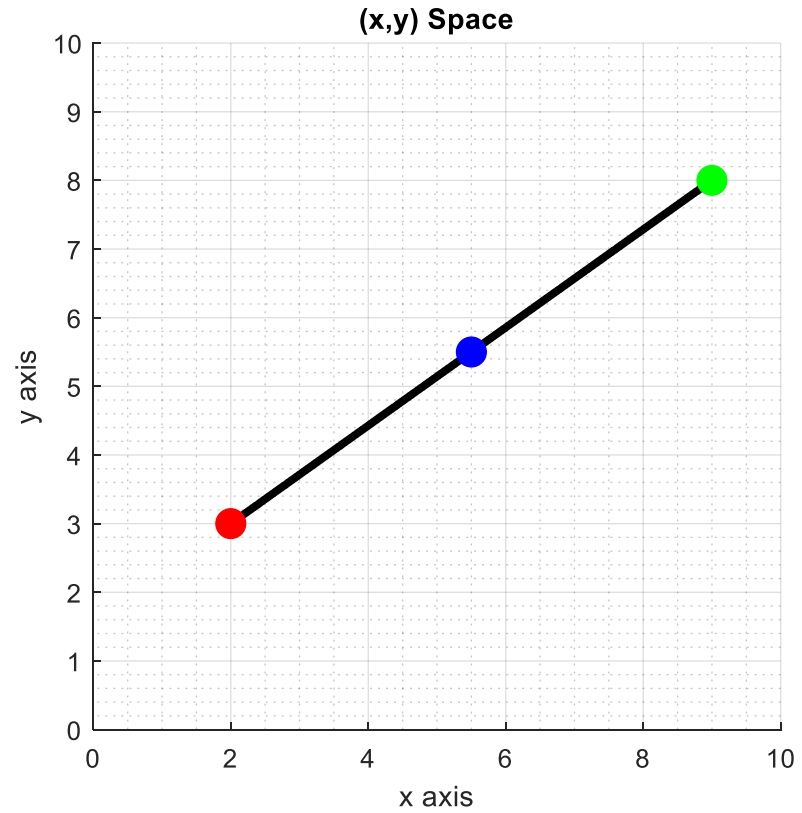


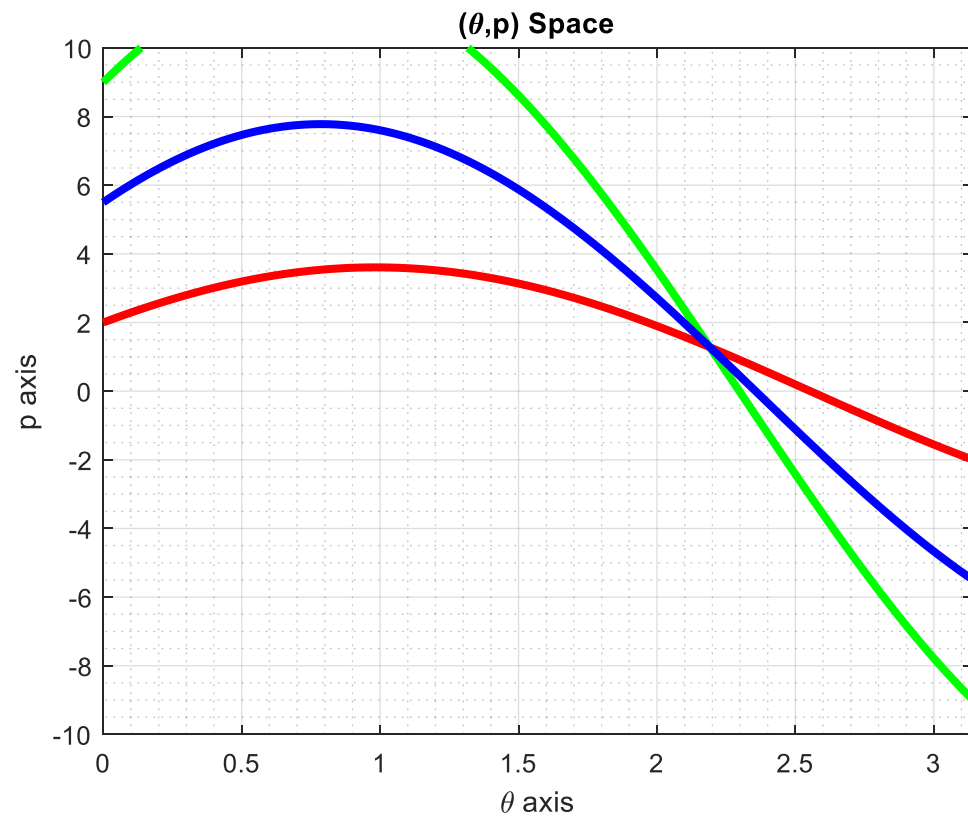
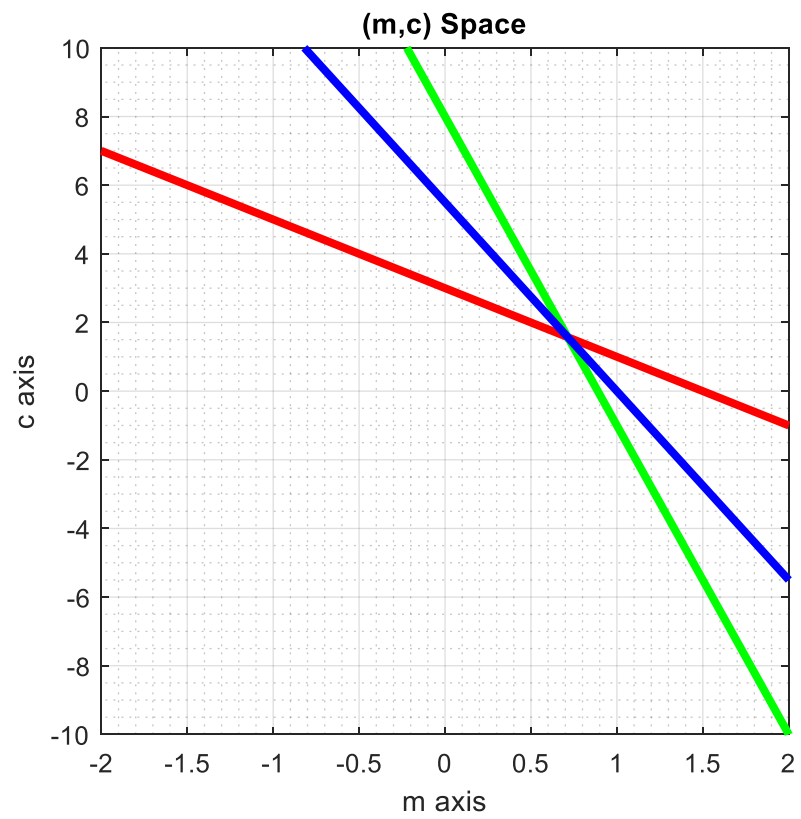
Hough Controller





Hough Transform for a straight line





Application to higher order systems (step response)

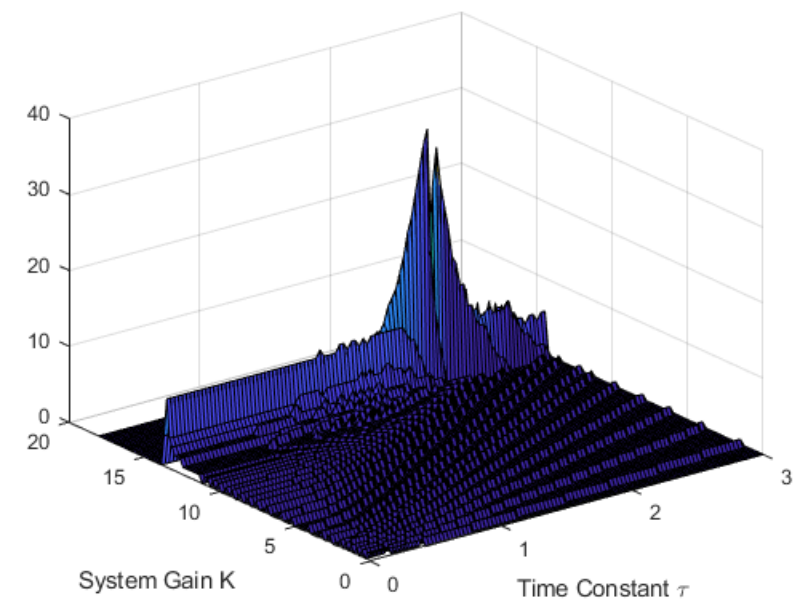
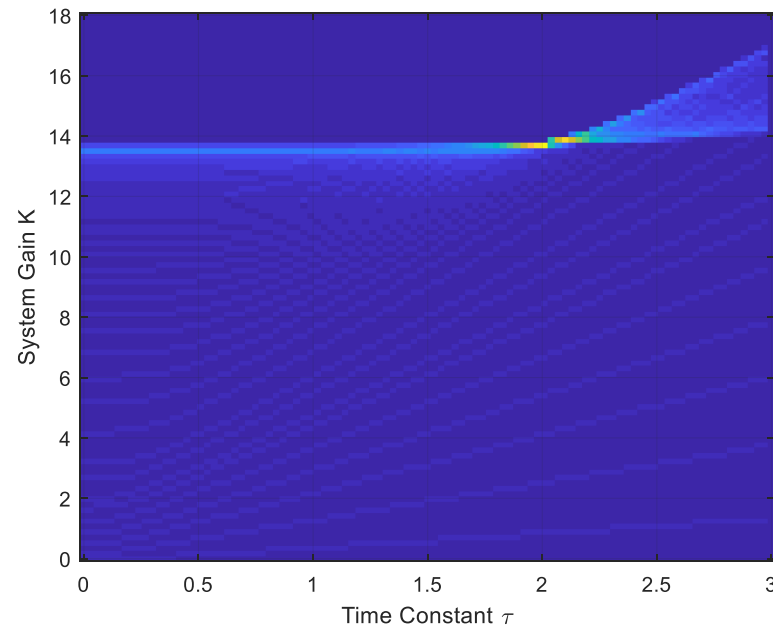
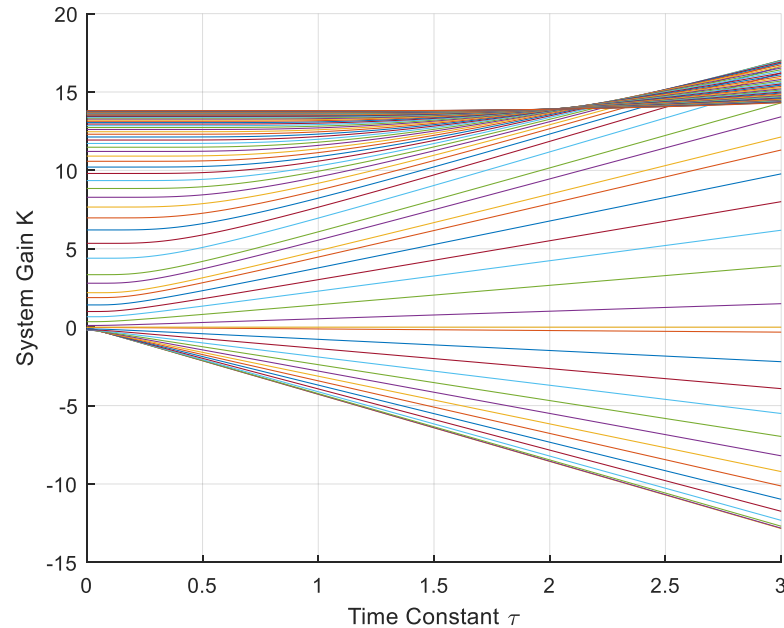
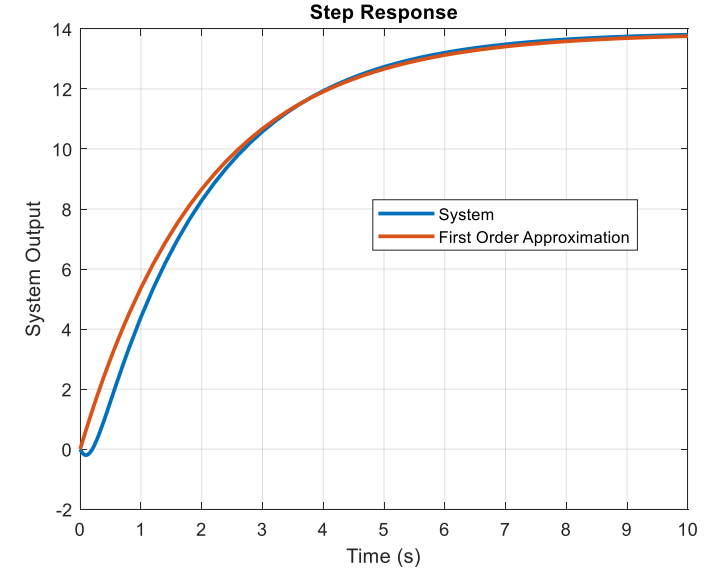
Consider the system

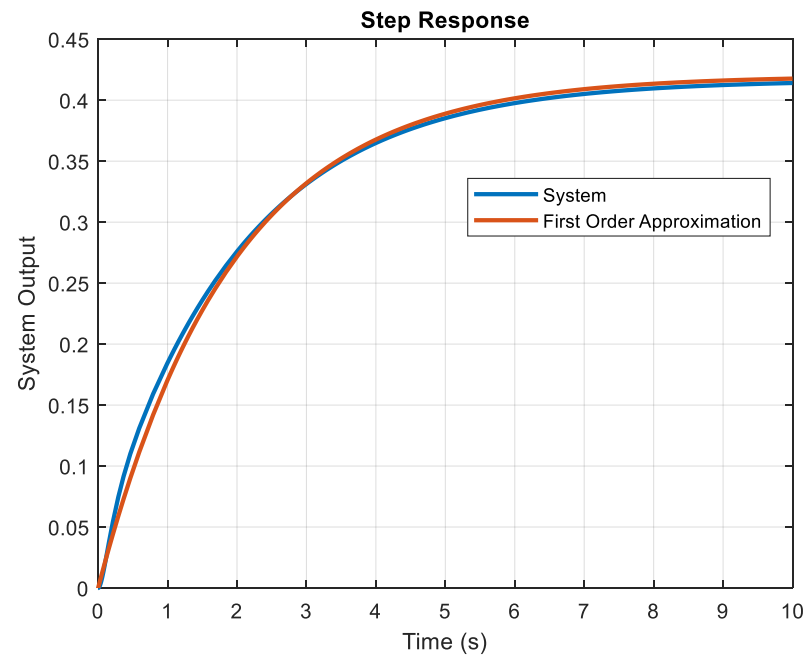
$$G(s) = \frac{-4.283s^2 - 43.32s + 677.9}{s^3 + 20.09s^2 + 103s + 48.81}$$

Approach with a first order system identification

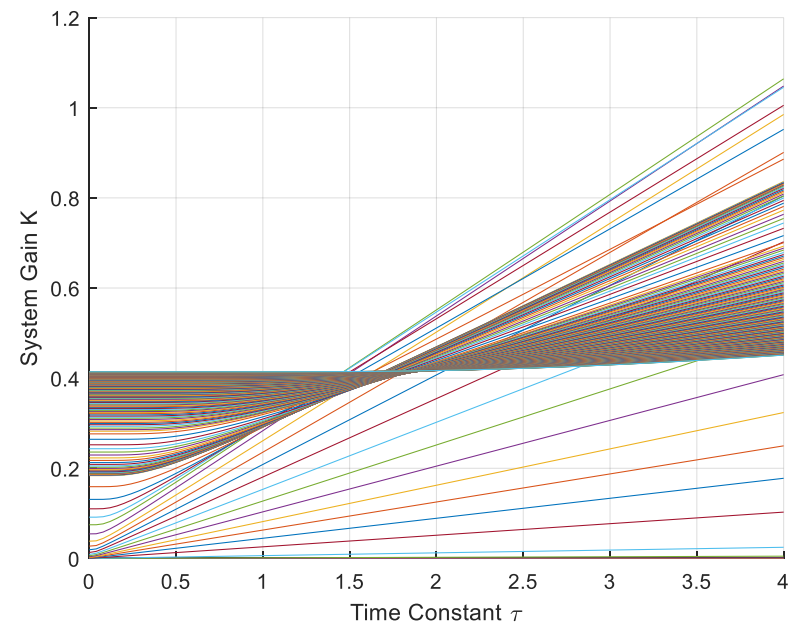
$$G(s) = \frac{13.86}{2.04s + 1}$$

Dominant system pole is -0.53
First order approximation is -0.49

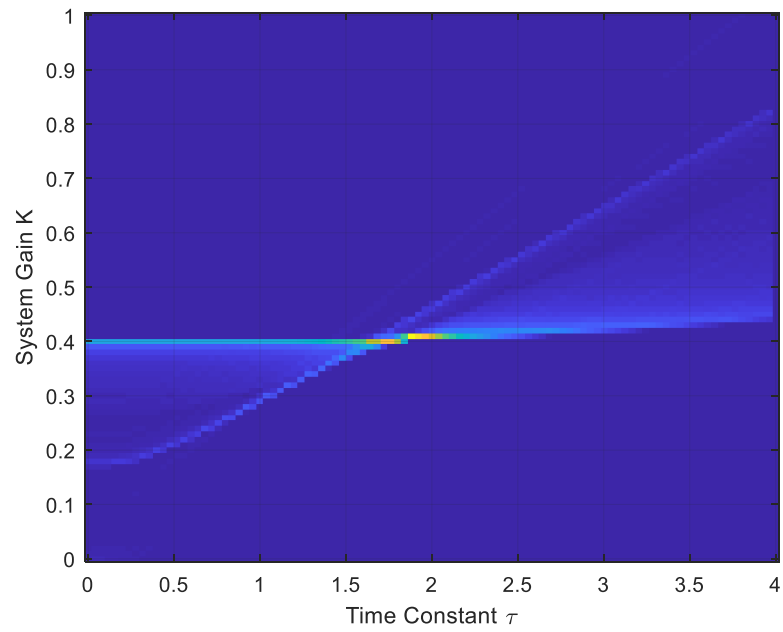




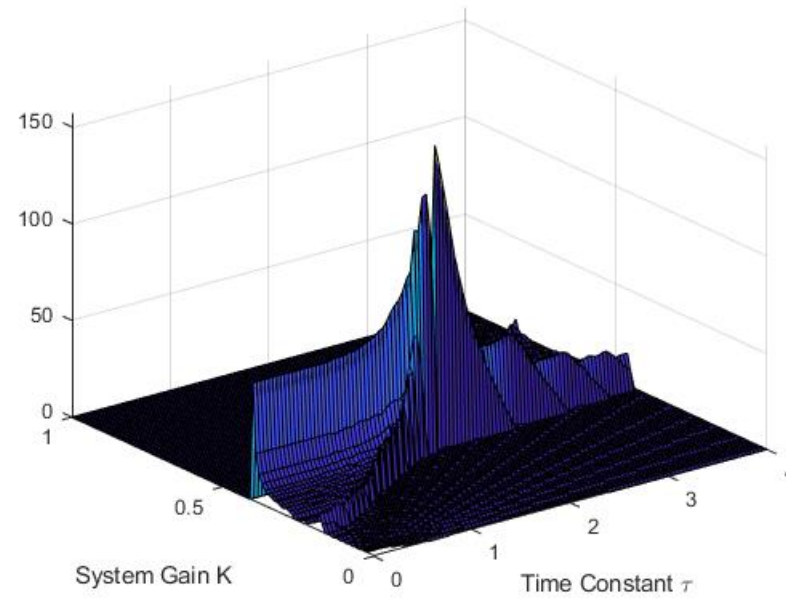
(a)



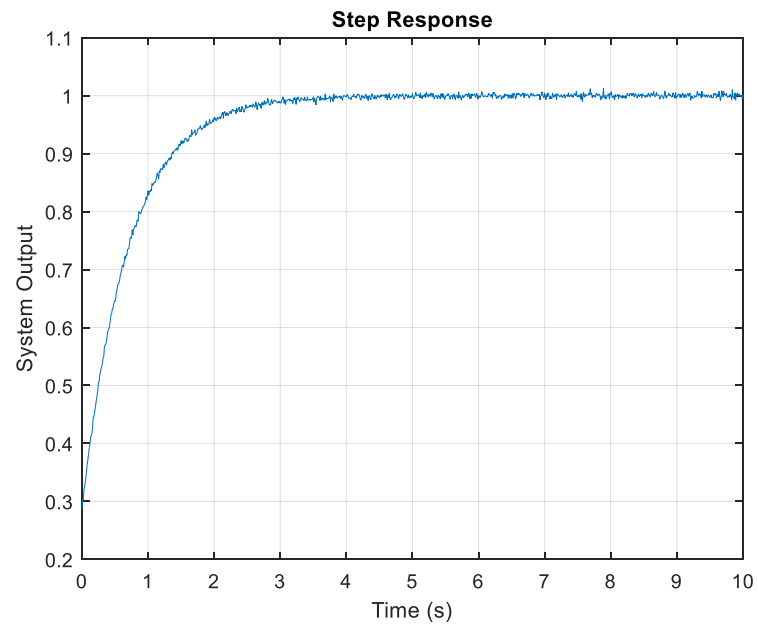
(b)



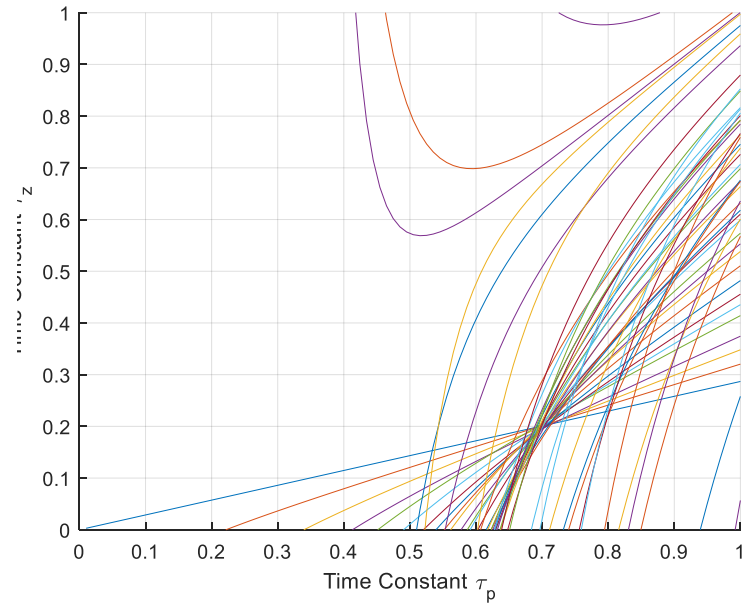
(c)



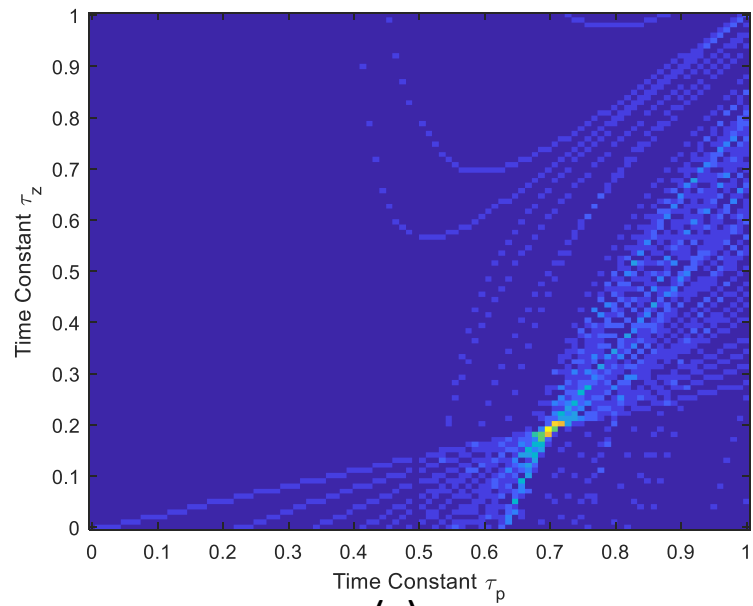
(d)



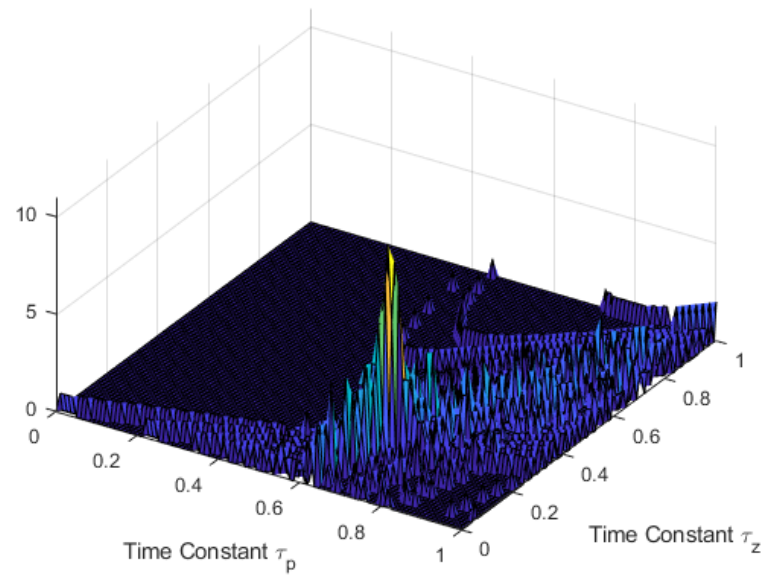
(a)



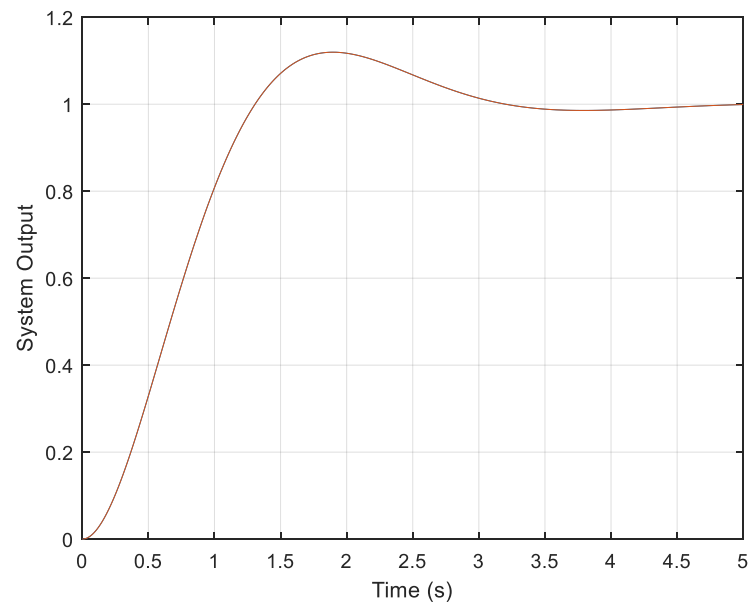
(b)



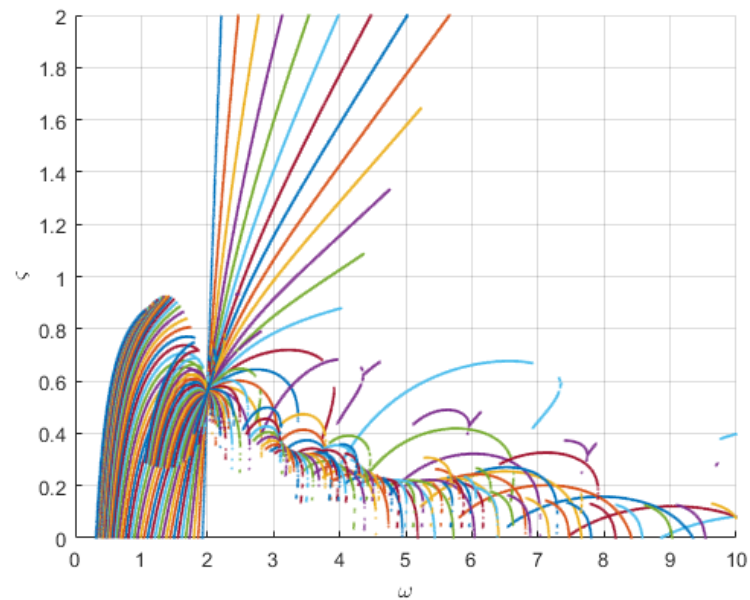
(c)



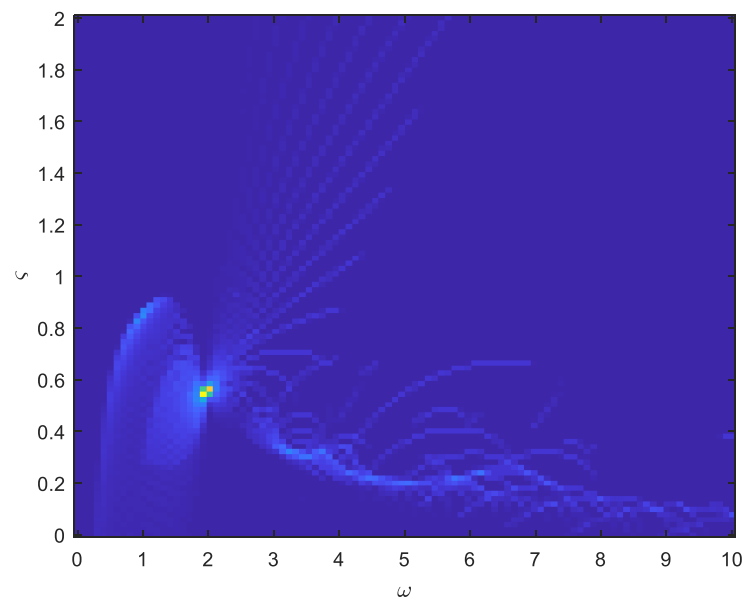
(d)



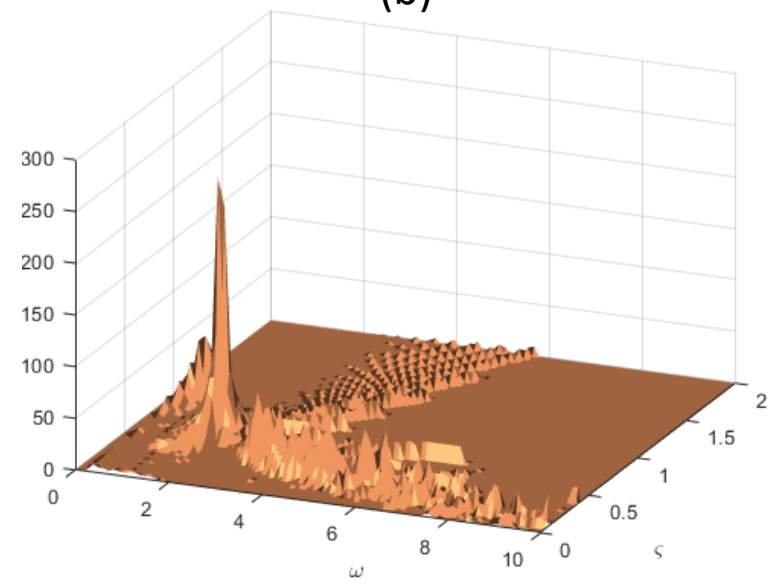
(a)



(b)



(c)



(d)

